

### Lesson Module Status

- Slides – draft
  - Properties - done
  - Flash cards –
  - First minute quiz – done
  - Web calendar summary – done
  - Web book pages – done
  - Commands – done
  - Lab – done
  - Supplies () - na
  - Class PC's – na
  - Chocolates -
- 
- Email Tech file for Lab 9
  - CCC Confer wall paper – done
- 
- Materials uploaded –
  - Backup headset charged –
  - Backup slides, CCC info, handouts on flash drive -
- 
- Check that room headset is charged – done



Instructor: **Rich Simms**  
Dial-in: **888-450-4821**  
Passcode: **761867**



Emanuel



Tanner



Merrick



Quinton



Chris



Bobby



Craig



Jeff



Yu-Chen



Terry



Tommy



Eric



Dan M



Geoffrey



Marisol



Josh



Gabriel



Jesse



Tajvia



Daniel W



Jason

*Email me ([risimms@cabrillo.edu](mailto:risimms@cabrillo.edu)) a relatively current photo of your face for 3 points extra credit*

## Quiz

Please close your books, notes, lesson materials, forum and answer these questions **in the order** shown:

1. Name four states a process can be in.
2. What command shows the current running processes?
3. What is the difference between the fork and exec system calls?

*email answers to: [risimms@cabrillo.edu](mailto:risimms@cabrillo.edu)*



- [ ] Has the phone bridge been added?
- [ ] Is recording on?
- [ ] Does the phone bridge have the mike?
- [ ] Share slides, putty (rsimms, simmsben, roddyduk), and Chrome
- [ ] Disable spelling on PowerPoint



## vi editor

Objectives	Agenda
<ul style="list-style-type: none"><li>• Create and modify text files</li></ul>	<ul style="list-style-type: none"><li>• Quiz</li><li>• Questions from last week</li><li>• grep</li><li>• Review on processes</li><li>• vi</li><li>• Wrap up</li></ul>

\* = hands on exercise for topic

# Housekeeping

## Previous material and assignment

1. Questions?

2. Lab 8 due at midnight

at 11:59pm

at> **cat files.out bigshell > lab08**

at> **cp lab08 /home/rsimms/turnin/lab08.\$LOGNAME**

at> **Ctrl-D**

*Don't wait till midnight tonight to see if this worked! Test with an earlier time.*

3. Note: Lab 9 and five posts due next week

# grep



## grep usage

What is my account information in /etc/passwd?

```
/home/cis90/simmsben $ grep $LOGNAME /etc/passwd  
simmsben:x:1200:90:Benji Simms:/home/cis90/simmsben:/bin/bash
```

or

```
/home/cis90/simmsben $ grep simmsben /etc/passwd  
simmsben:x:1200:90:Benji Simms:/home/cis90/simmsben:/bin/bash
```

or

```
/home/cis90simmsben $ cat /etc/passwd | grep $LOGNAME  
simmsben:x:1200:90:Benji Simms:/home/cis90/simmsben:/bin/bash
```

*My user account is simmsben, my password is kept in /etc/shadow, my user ID is 1200, my primary group ID is 90, my full name is Benji Simms, my home directory is /home/cis90/simmben, my shell is /bin/bash*

## grep usage

Is the CUPS daemon (print service) running right now?

```
/home/cis90/simmsben $ ps -ef | grep cups
root          3365      1   0 Sep28 ?           00:00:00 cupsd
simmsben     20598  20540   0 08:19 pts/1       00:00:00 grep cups
root         31822      1   0 Nov02 ?           00:00:00 egg cups --sm-client-id default4
```

*Yes it is, with 3365*

## grep usage

Is Samba (File and Print services) installed?

```
/home/cis90/roddyduk $ rpm -qa | grep samba
system-config-samba-1.2.39-1.el5
samba-client-3.0.28-1.el5_2.1
samba-3.0.28-1.el5_2.1
samba-common-3.0.28-1.el5_2.1
/home/cis90/roddyduk $
```

*Yes, the client, server and common packages have been installed already*

## grep usage

How many CIS 90 user accounts are there?

```
/home/cis90ol/simmsben $ grep cis90 /etc/passwd | wc -l
```

```
56
```

```
/home/cis90ol/simmsben $ grep "/cis90/" /etc/passwd | wc -l
```

```
31
```

```
/home/cis90ol/simmsben $ grep "/cis90ol/" /etc/passwd | wc -l
```

```
25
```

*There are 56. 31 for the regular section and another 25 for the online section*

# grep usage

Which shell is the biggest (Lab 8)?

```
/home/cis90/simmsben $ ls /bin/*sh
/bin/bash /bin/csh /bin/jsh /bin/ksh /bin/rbash /bin/sh /bin/tcsh
/home/cis90/simmsben $ csh
[simmsben@opus ~]$ bash
[simmsben@opus ~]$ sh
sh-3.2$ jsh
Enter Command: ksh
$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1200	20540	20539	0	75	0	-	1168	wait	pts/1	00:00:00	bash
0	S	1200	20618	20540	0	75	0	-	1330	rt_sig	pts/1	00:00:00	csh
0	S	1200	20639	20618	0	75	0	-	1169	wait	pts/1	00:00:00	bash
0	S	1200	20663	20639	0	75	0	-	1167	wait	pts/1	00:00:00	sh
0	S	1200	20666	20663	0	75	0	-	380	wait	pts/1	00:00:00	jsh
0	S	1200	20669	20666	0	76	0	-	1236	wait	pts/1	00:00:00	ksh
0	R	1200	20673	20669	0	76	0	-	1054	-	pts/1	00:00:00	ps

```
$ ps -l | grep csh
0 S 1200 20618 20540 0 75 0 - 1330 rt_sig pts/1 00:00:00 csh
$ ps -l | grep csh > bigshell
$ cat bigshell
0 S 1200 20618 20540 0 75 0 - 1330 rt_sig pts/1 00:00:00 csh
```



## grep practice

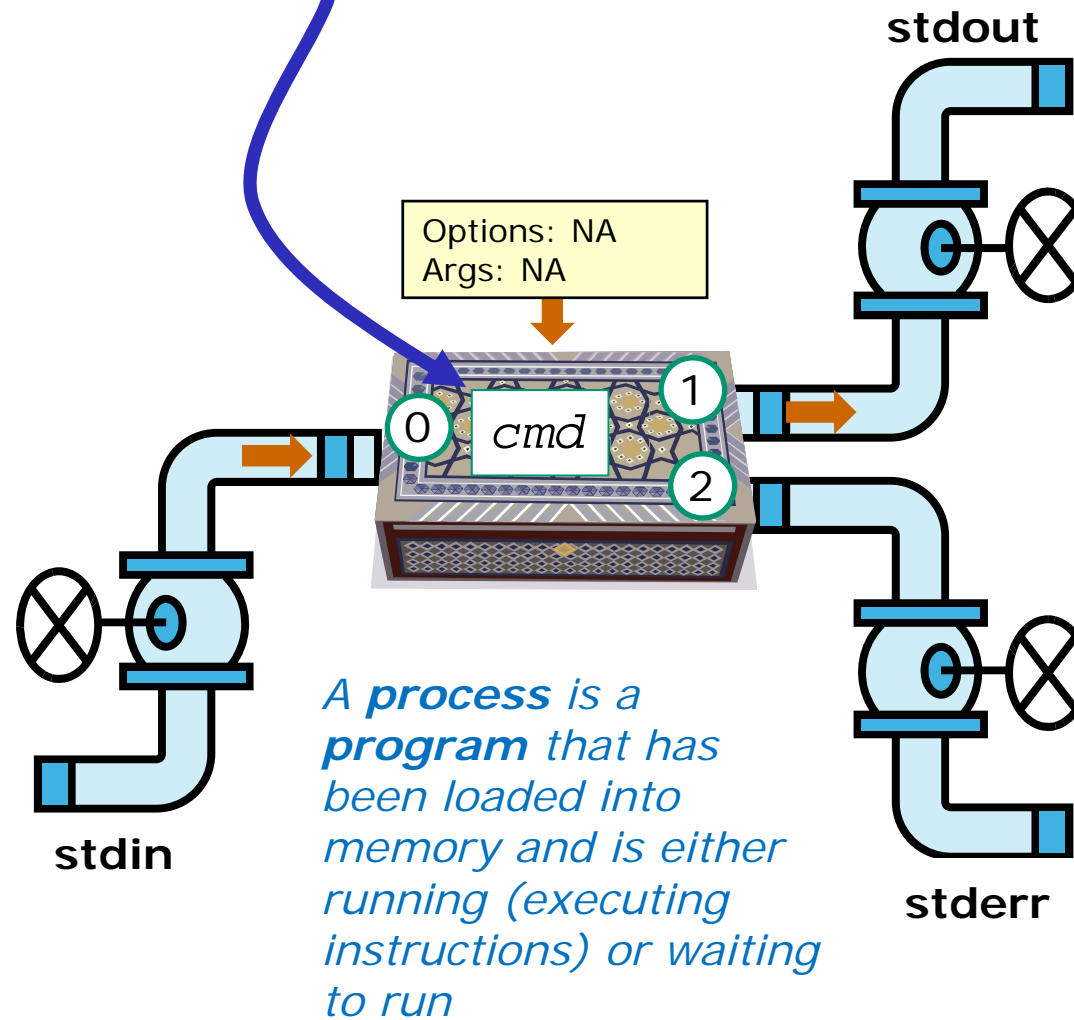
- How many CIS130 accounts are there?
- Is the cronjob daemon (crond) running right now?
- Has the mysql package been installed on Opus?



# Review of Processes

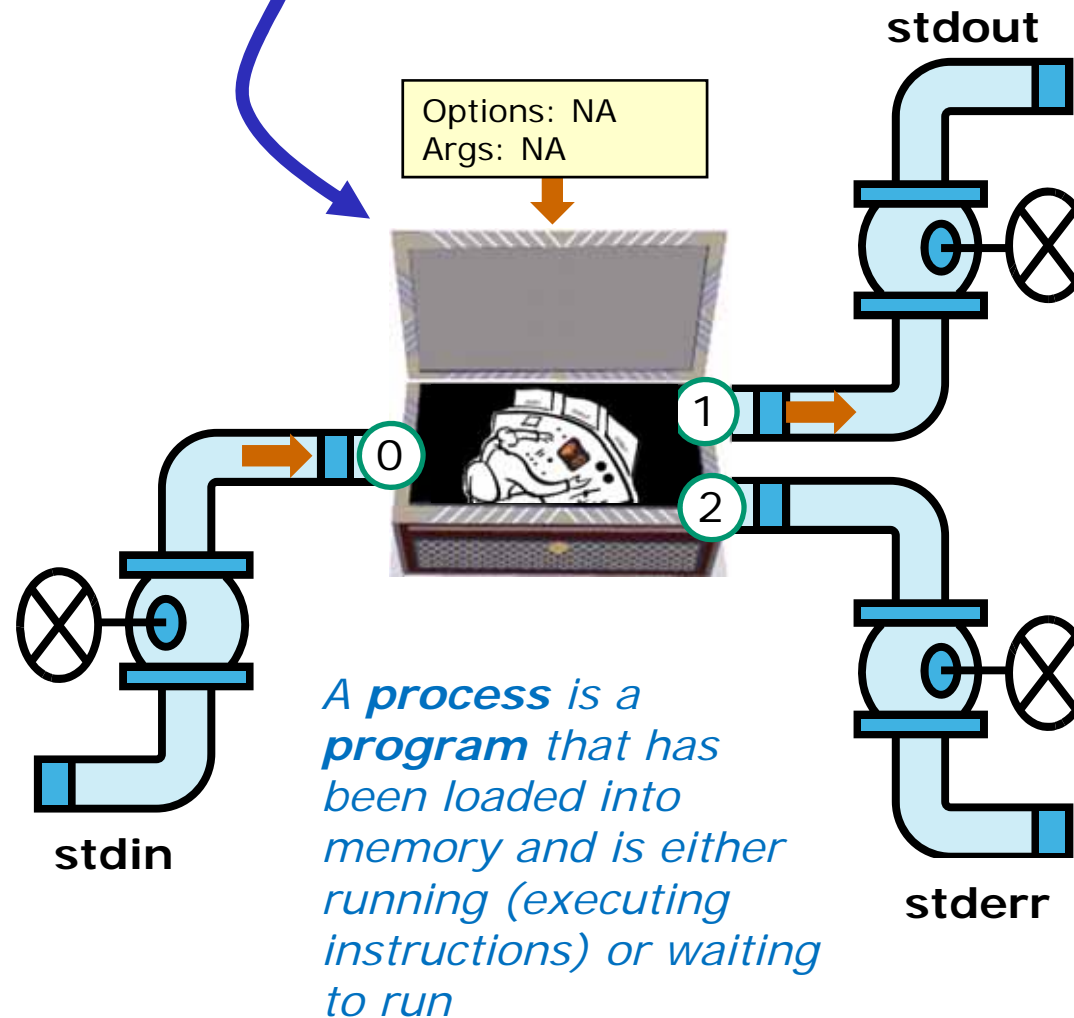
## Program to process

```
/home/cis90/roddyduk $cmd
```



## Program to process

```
/home/cis90/roddyduk $cmd
```



## A Process at Work



### A **process**

- reads from **stdin**
- writes to **stdout**
- puts error messages in **stderr**
- and may get interrupted from time to time by a **signal**

*A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run*

## Example program to process: sort command

```
/home/cis90/roddyduk $ sort
duke
benji
star
homer
benji
duke
homer
star
/home/cis90/roddyduk $
```

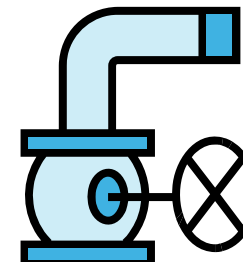


/dev/pts/0

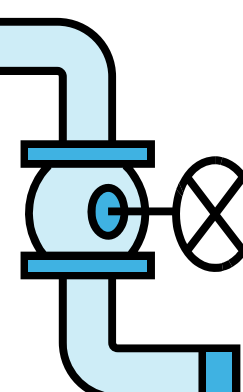


benji  
duke  
homer  
star

stdout



Options: NA  
Args: NA



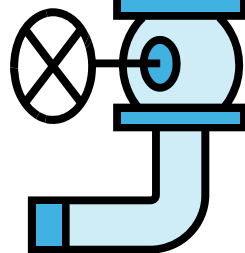
stderr

/dev/pts/0



duke  
benji  
star  
homer

stdin

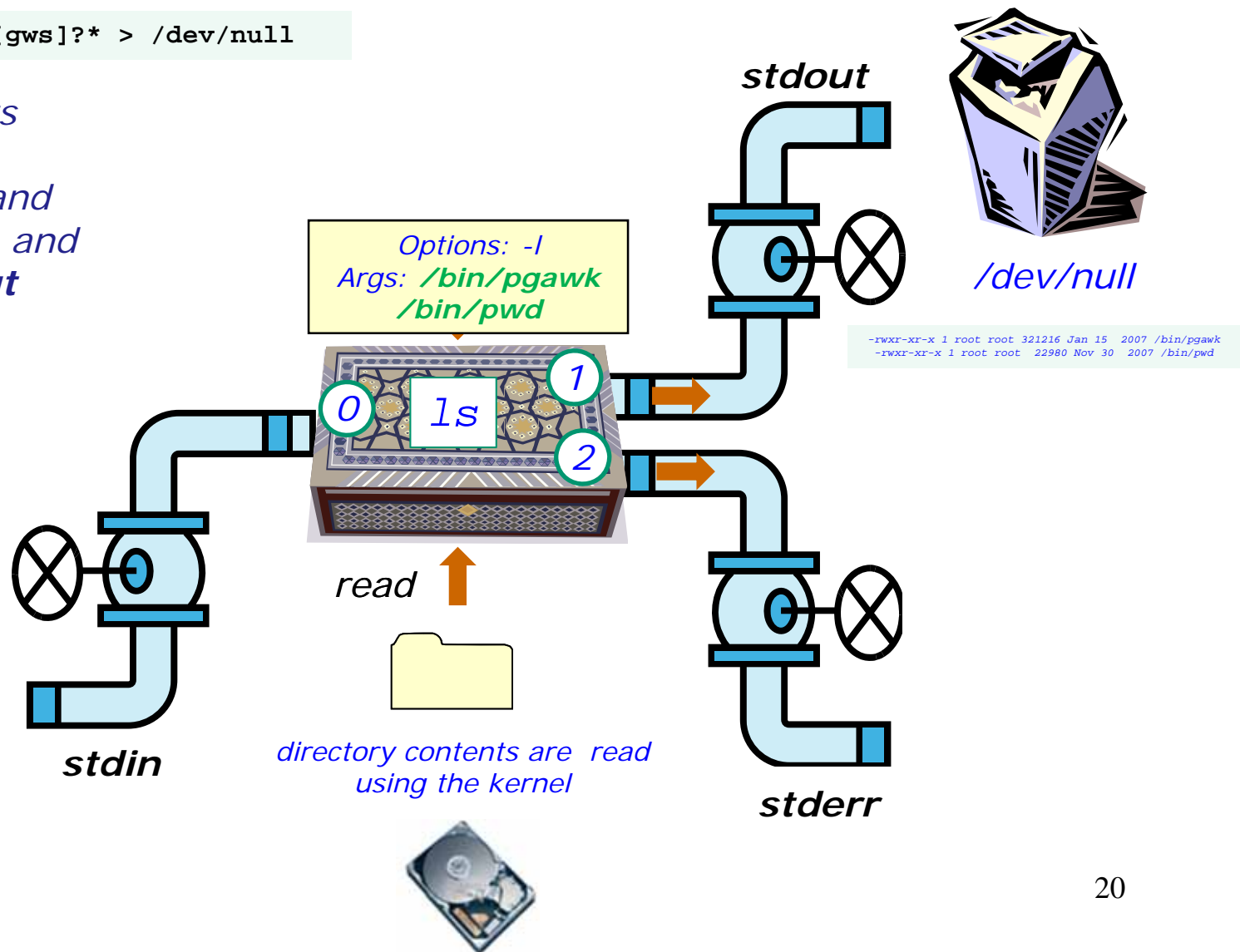


A command like sort is a **program** when it is stored on the drive. It is a **process** when it is copied to memory by the kernel and either running or waiting to run.

## example program to process

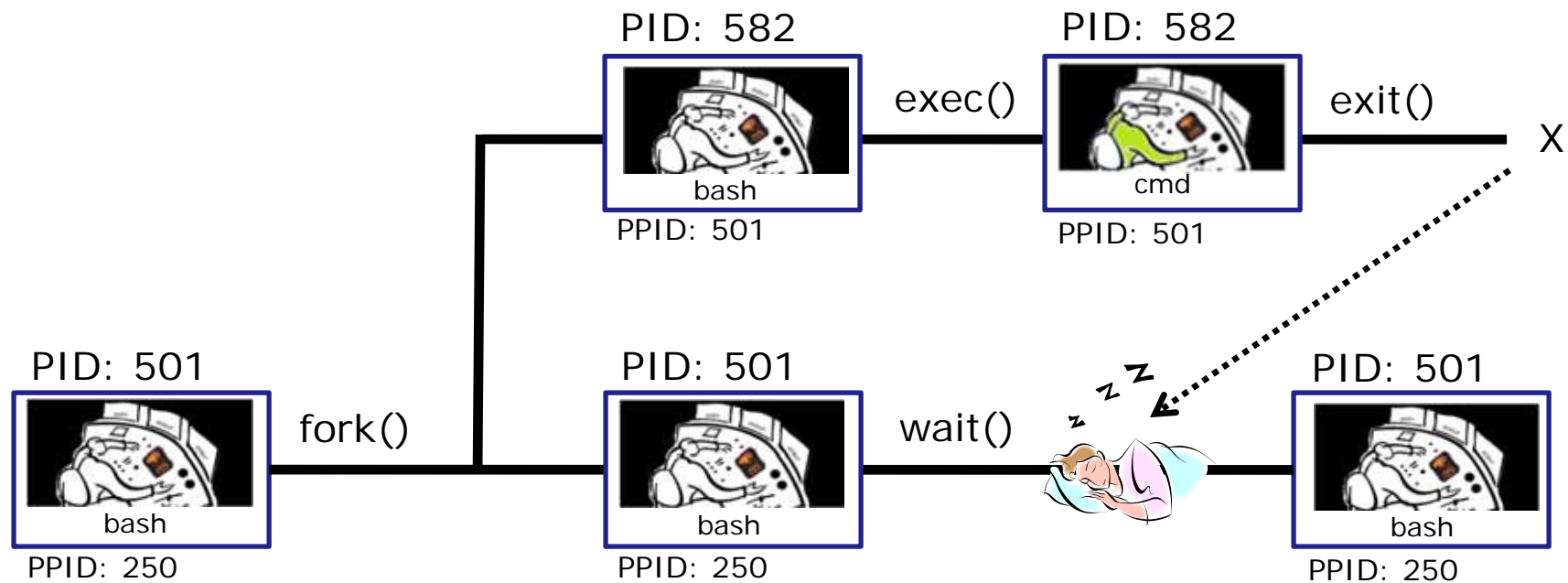
```
$ ls -l /bin/p[gws]?* > /dev/null
```

Note: *ls* gets its input from the command line and the OS (kernel) and writes to **stdout** (redirected to `/dev/null`) and **stderr**.

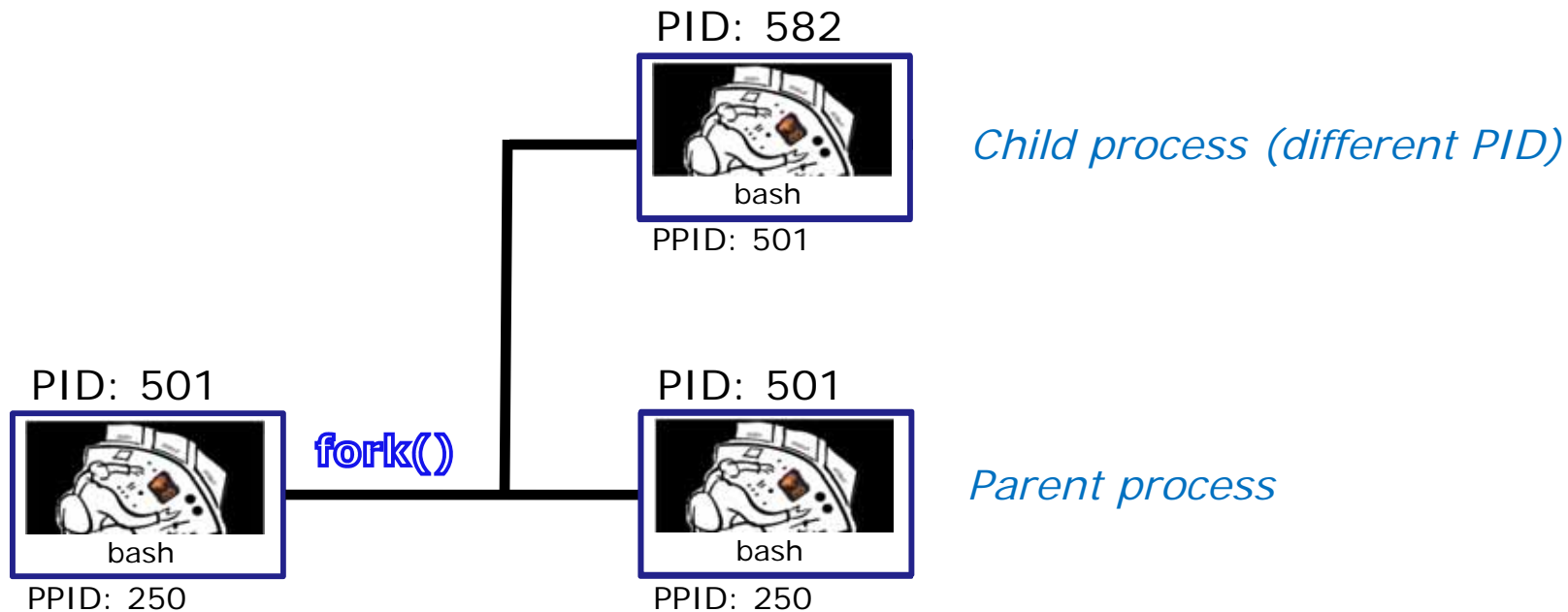




# Process Lifecycle



# Process Lifecycle

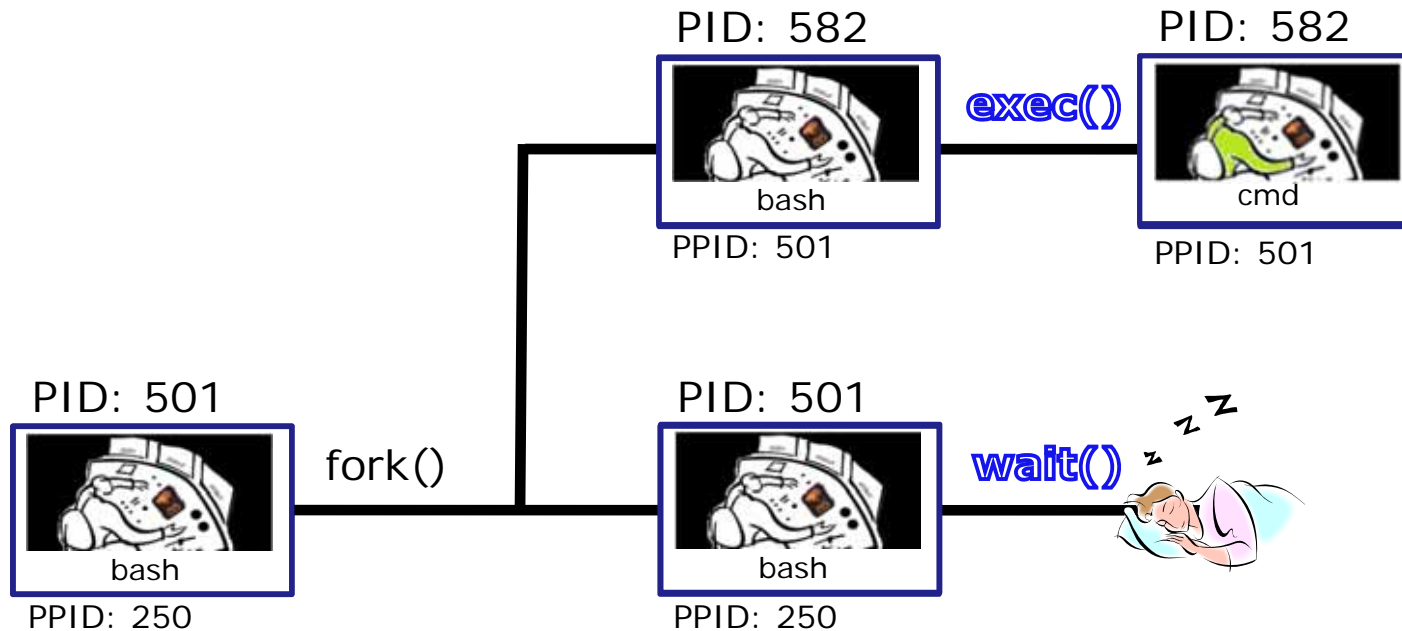


1) When a program is loaded into memory a new process must be created.

This is done by the **parent** process (bash) making a copy of itself using the fork system call.

The new **child** process is a duplicate of the **parent** but it has a different PID.

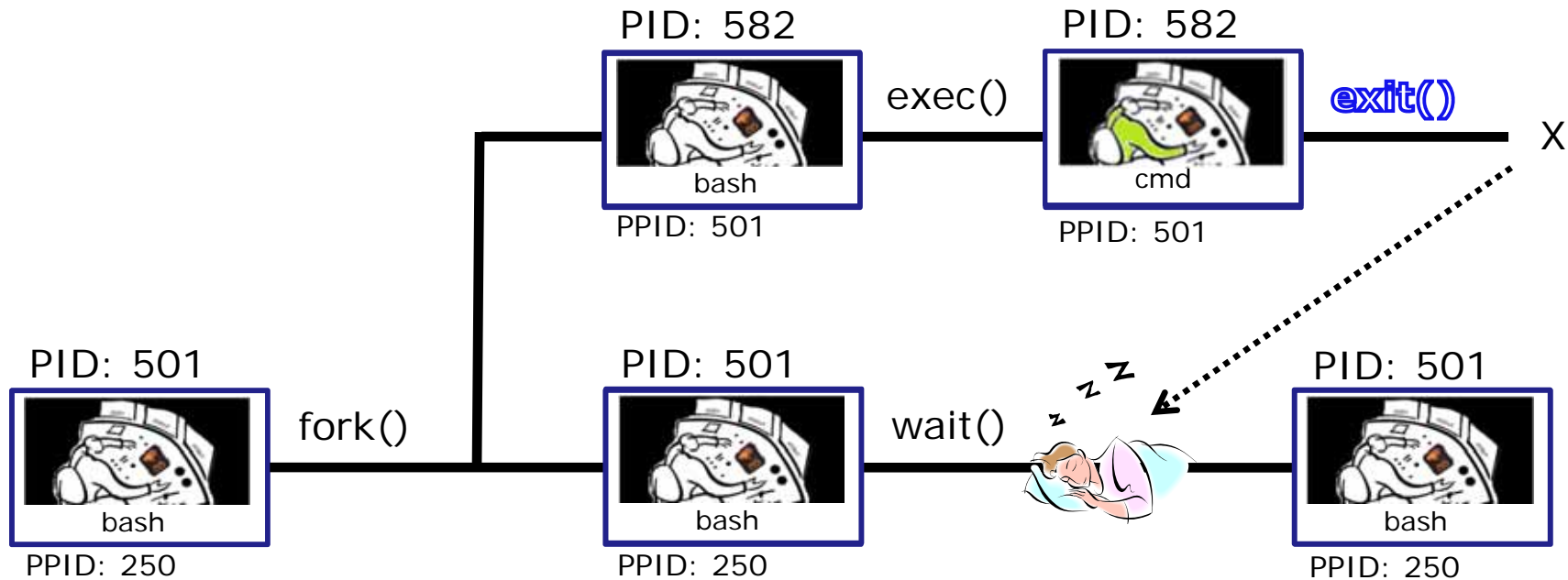
# Process Lifecycle



2) An `exec` system call is issued to overlay the **child** process with the instructions of the requested command. The new instructions then are executed.

The **parent** process issues the `wait` system call and goes to sleep.

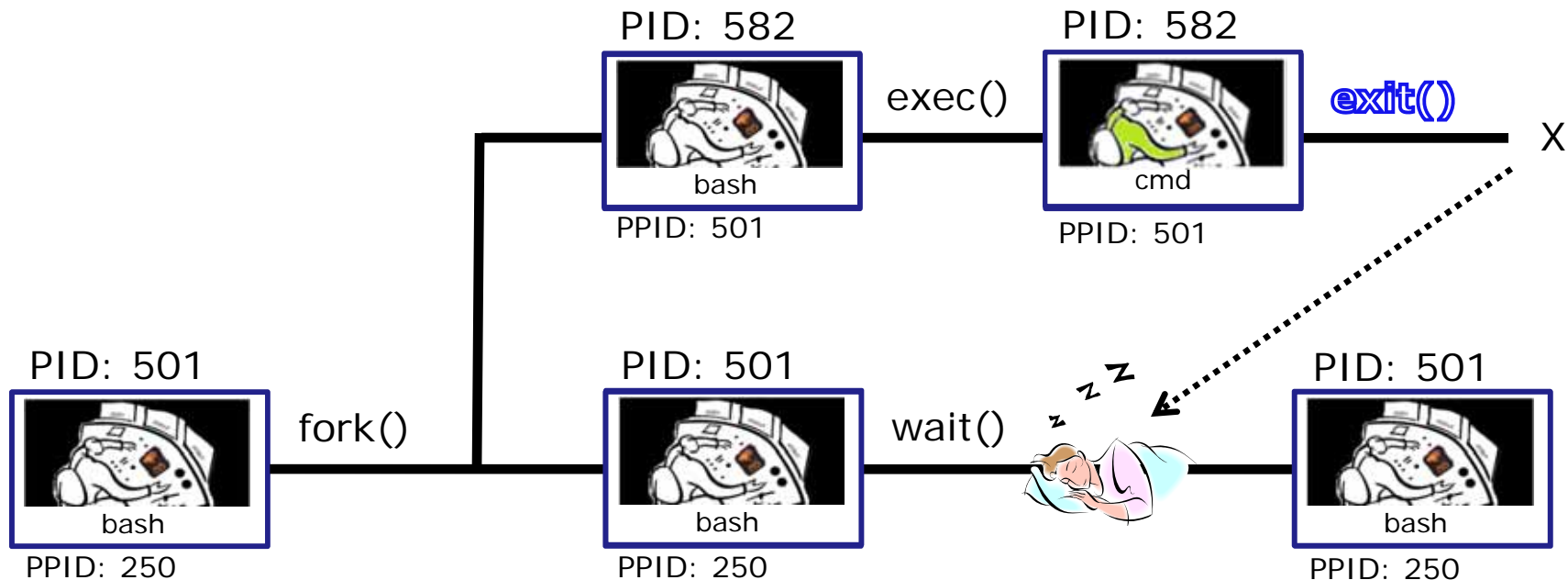
# Process Lifecycle



3) When the **child** process finishes executing the instructions it issues the `exit` system call. At this point it gives up all its resources becomes a **zombie**.

The **parent** is woken up and once the **parent** has informed the kernel it has finished working with the **child**, the **child** process is killed and removed from the process table.

# Process Lifecycle



3) If the **parent** process were to die before the **child**, the zombie will become an **orphan**. Fortunately the **init** process will adopt any orphaned **zombies**.

# Process Information

*Use -l for additional options*

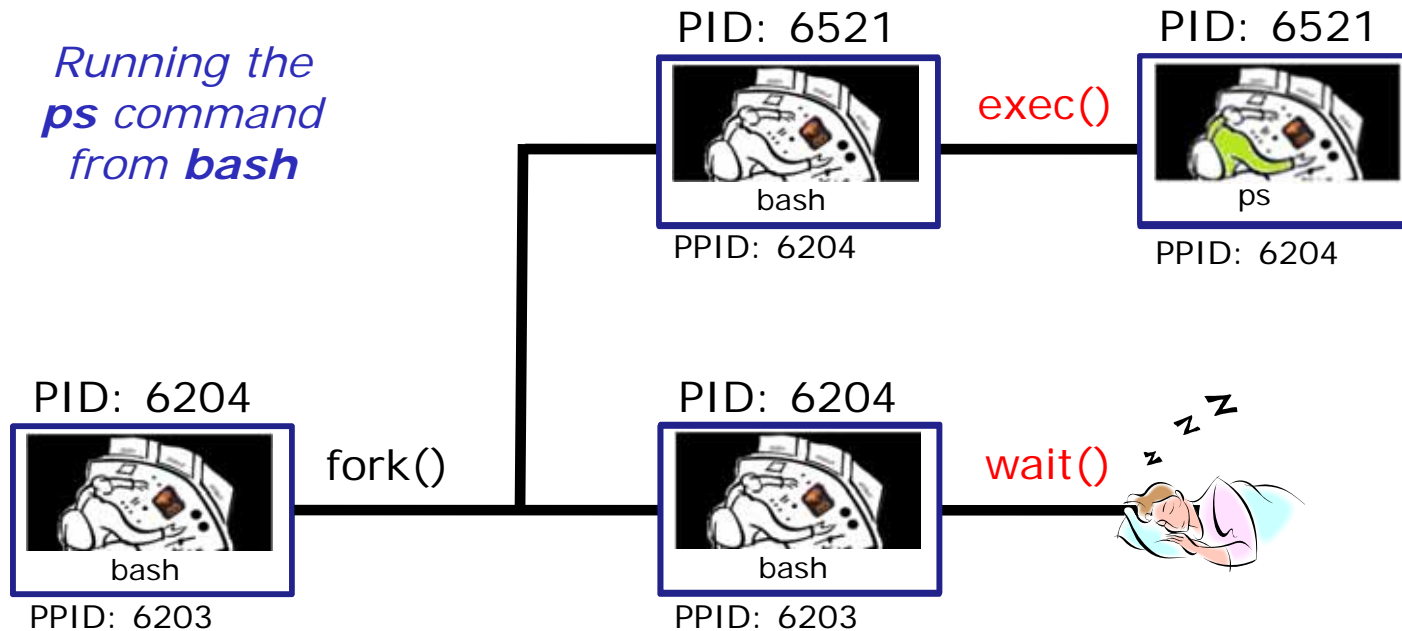
```
[rsimms@opus ~]$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	201	6204	6203	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	201	6521	6204	0	77	0	-	1050	-	pts/6	00:00:00	ps

*Running or sleeping* (points to F column)  
*User ID* (points to UID column)  
*Process ID* (points to PID column)  
*Parent Process ID* (points to PPID column)  
*Size in 1K blocks* (points to SZ column)



# Process Lifecycle



```
[rsimms@opus ~]$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	201	6204	6203	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	201	6521	6204	0	77	0	-	1050	-	pts/6	00:00:00	ps

2) An **exec** system call is issued to overlay the **child** process with the instructions of the requested command. The new instructions then are executed.

The **parent** process issues the **wait** system call and goes to sleep.



## Parent and child process practice

- Type **bash**
- Type **bash** again
- Type **bash** again
- Type **ps -l**
- Who is the parent of ps? Who is the parent of the parent of ps?
- Type **ps -ef**
- Track your family history as far back as you can go. Who is the most distant grandparent of ps?

# Review of Signals

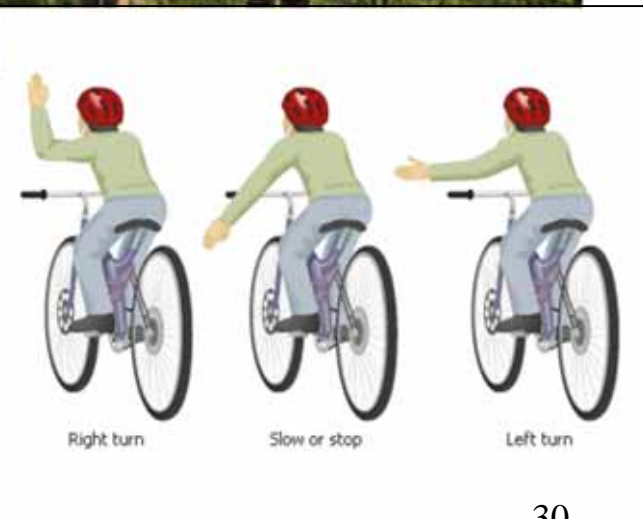
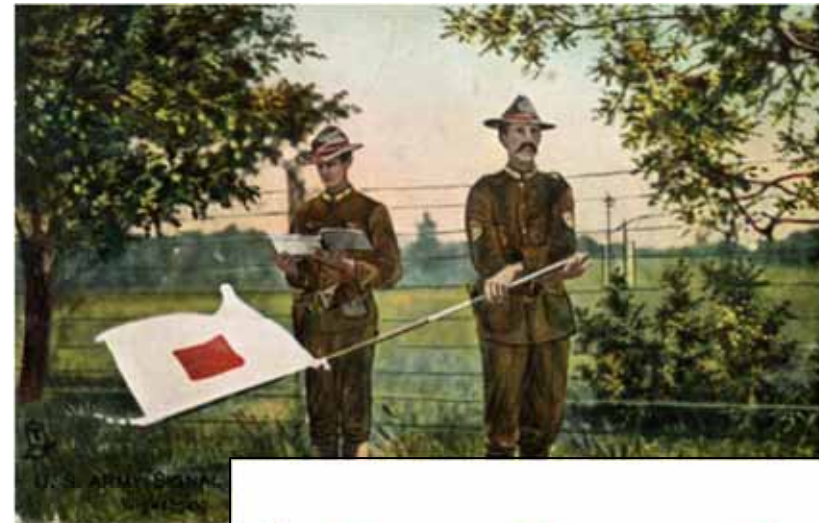


# Signals

PLATE 4

COMMERCIAL CODE SIGNALS		
EXAMPLES OF THE SEVERAL HOISTS WHICH CAN BE MADE HAVING TWO, THREE, OR FOUR FLAGS.		
When a word contains two letters of the same name, the second time of its occurrence it must begin or be in the 2nd hoist; and on the 3rd occurrence, it must begin or be in the 3rd hoist.		
<b>URGENT &amp; IMPORTANT SIGNALS</b>		<b>COMPASS SIGNALS</b>
CODE FLAG OVER 1 FLAG OR 2 FLAG SIGNALS		3 FLAGS
CODE FLAG P "I Am about to Sail"	A "Do Not"	A K X N 33° W
<b>LATITUDE &amp; LONGITUDE SIGNALS</b>		<b>CODE FLAG OVER 2 FLAGS</b>
CODE FLAG A O 12° Latitude	Q H X North Latitude	CODE FLAG Q E H 23° Longitude
<b>NUMERAL TABLE</b>		<b>GENERAL VOCABULARY</b>
CODE FLAG UNDER 2 FLAGS Y S CODE FLAG 10,000	3 FLAG SIGNAL I X K Tons of Coal	4 FLAG SIGNAL A E Y Z Glasgow, Scotland.
<b>ALPHABETICAL SPELLING TABLE</b>		<b>NAMES OF VESSELS FROM CODE LIST</b>
SPELLING SIGNAL J O H N John	4 FLAG SIGNAL C B D N Add	4 FLAG SIGNAL H C L B Grays of Glasgow 1050 tons # 32038

JAMES BROWN & SON GLASGOW



## A Process at Work



### A **process**

- reads from **stdin**
  - writes to **stdout**
  - puts error messages in **stderr**
- and may get interrupted from time to time by a **signal**

*A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run*

# Signals



Signals are *asynchronous messages* sent to processes

They can result in one of three courses of action:

1. be ignored,
2. default action (die)
3. execute some predefined function.

*How are signals sent?*



# Signals



Signals are asynchronous messages sent to processes

They can result in one of three courses of action:

1. be ignored,
2. default action (die)
3. execute some predefined function.

Signals are sent:

**kill  
command**

Using the kill command: **\$ kill -# PID**

- Where # is the signal number and PID is the process id.
- if no number is specified, SIGTERM (-15) is sent.



Using special keystrokes

- limited to just a few signals
- limited to when you have control of the keyboard

*Use kill -l to see all signals*

## Signals

*Use kill -l to see all of them*

```
/home/cis90/simmsben $ kill -l
```

1) SIGHUP	2) SIGINT	3) SIGQUIT	4) SIGILL
5) SIGTRAP	6) SIGABRT	7) SIGBUS	8) SIGFPE
9) SIGKILL	10) SIGUSR1	11) SIGSEGV	12) SIGUSR2
13) SIGPIPE	14) SIGALRM	15) SIGTERM	16) SIGSTKFLT
17) SIGCHLD	18) SIGCONT	19) SIGSTOP	20) SIGTSTP
21) SIGTTIN	22) SIGTTOU	23) SIGURG	24) SIGXCPU
25) SIGXFSZ	26) SIGVTALRM	27) SIGPROF	28) SIGWINCH
29) SIGIO	30) SIGPWR	31) SIGSYS	34) SIGRTMIN
35) SIGRTMIN+1	36) SIGRTMIN+2	37) SIGRTMIN+3	38) SIGRTMIN+4
39) SIGRTMIN+5	40) SIGRTMIN+6	41) SIGRTMIN+7	42) SIGRTMIN+8
43) SIGRTMIN+9	44) SIGRTMIN+10	45) SIGRTMIN+11	46) SIGRTMIN+12
47) SIGRTMIN+13	48) SIGRTMIN+14	49) SIGRTMIN+15	50) SIGRTMAX-14
51) SIGRTMAX-13	52) SIGRTMAX-12	53) SIGRTMAX-11	54) SIGRTMAX-10
55) SIGRTMAX-9	56) SIGRTMAX-8	57) SIGRTMAX-7	58) SIGRTMAX-6
59) SIGRTMAX-5	60) SIGRTMAX-4	61) SIGRTMAX-3	62) SIGRTMAX-2
63) SIGRTMAX-1	64) SIGRTMAX		

```
/home/cis90/simmsben $
```

## Signals

SIGHUP	1	Hangup (POSIX)	
SIGINT	2	Terminal interrupt (ANSI)	Ctrl-C
SIGQUIT	3	Terminal quit (POSIX)	Ctrl-\
SIGILL	4	Illegal instruction (ANSI)	
SIGTRAP	5	Trace trap (POSIX)	
SIGIOT	6	IOT Trap (4.2 BSD)	
SIGBUS	7	BUS error (4.2 BSD)	
SIGFPE	8	Floating point exception (ANSI)	
SIGKILL	9	Kill (can't be caught or ignored) (POSIX)	
SIGUSR1	10	User defined signal 1 (POSIX)	
SIGSEGV	11	Invalid memory segment access (ANSI)	
SIGUSR2	12	User defined signal 2 (POSIX)	
SIGPIPE	13	Write on a pipe with no reader, Broken pipe (POSIX)	
SIGALRM	14	Alarm clock (POSIX)	
SIGTERM	15	Termination (ANSI)	

*Use kill -l to see all signals*

## Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing(can't be caught or ignored) (POSIX)
SIGTSTP	20	Terminal stop signal (POSIX) <b>Ctrl-Z or Ctrl-F</b>
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

*Use kill -l to see all signals*

# Signals

The result of sending a signal to a process:

- be ignored
- default action (die)
- execute some predefined function

*This running process gets signal 18 (SIGCONT)*



# Review of kill command usage

## Jim's app script

*Signal 2's  
(Ctrl-C) are  
ignored*

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```



## Jim's app script

*Signal 3's  
(Cntrl-\) print  
quit it  
message*

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Cntrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

13,1 40 All

## Jim's app script

*Signal 15's  
close  
gracefully*

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

## Jim's app script

*Redefines the  
keystroke to  
suspend a  
job and move  
it to the  
background*

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

13,1 42 All

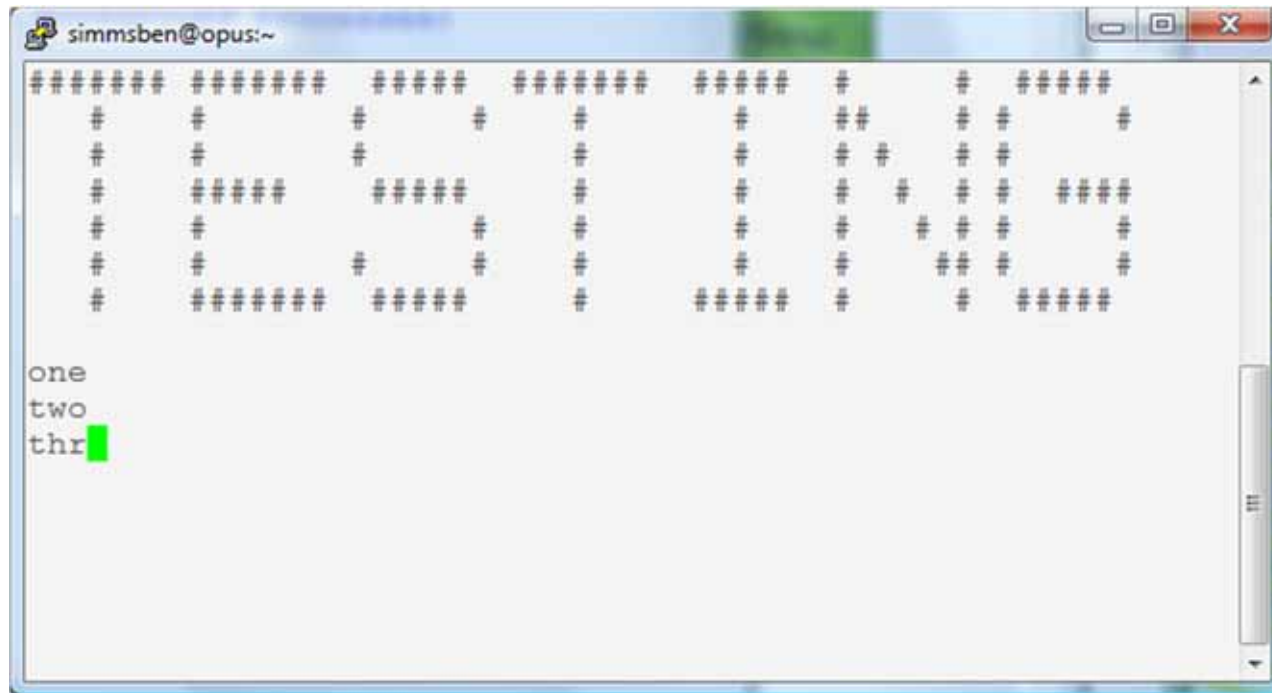
## Jim's app script

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
```

*Endless  
loop*

# Signals

Benji runs app

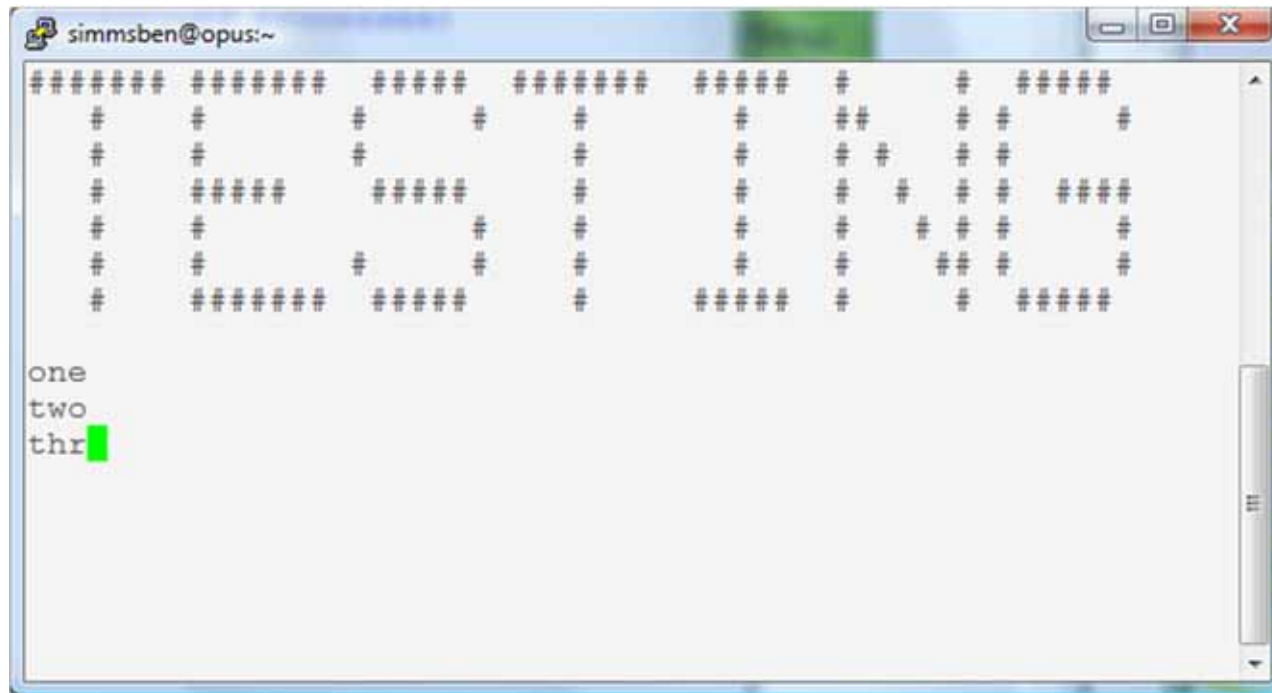


*Benji logs in and runs app ... uh oh, its stuck !*



# Signals

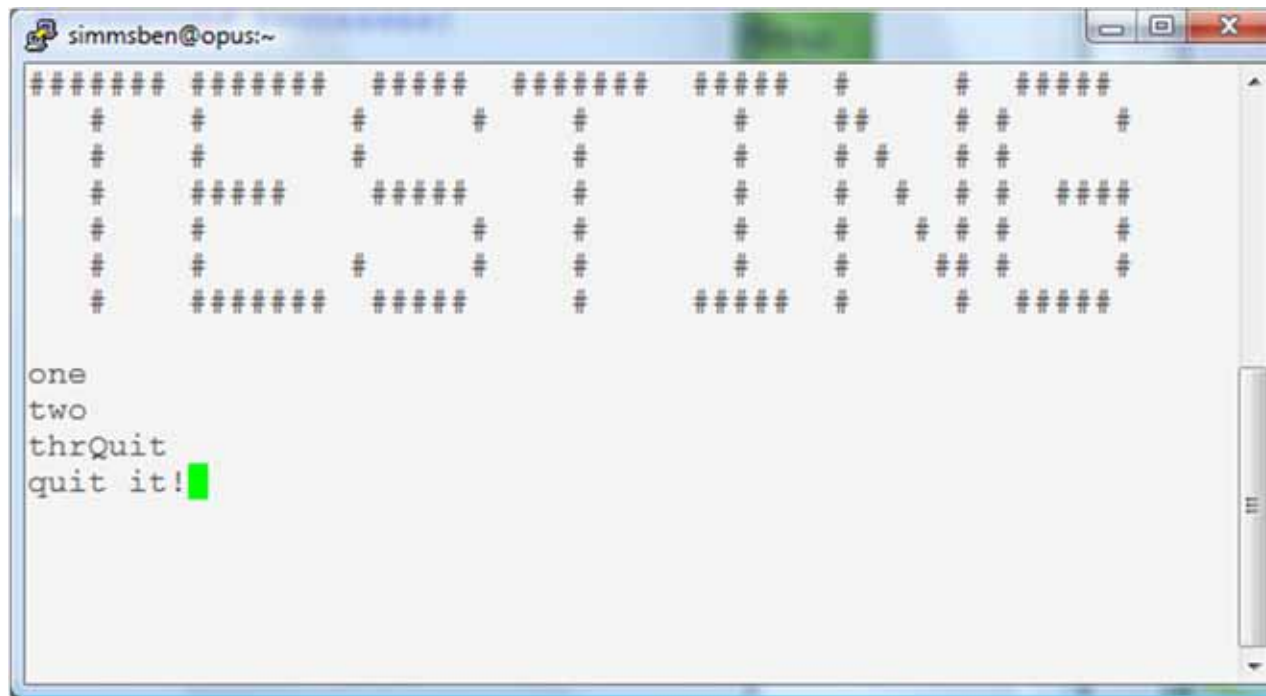
Benji runs app



*Benji tries using the keyboard to send a SIGINT/2 using Ctrl-C but nothing happens (because app is ignoring SIGINT)*

# Signals

Benji runs app



*Benji tries using the keyboard to send a SIGQUIT/3 using Ctrl-\ but app reacts by saying "quit it"*



# Signals

## Benji runs app



```
roddyduk@opus:~  
/home/cis90/roddyduk $ ps -u simmsben  
  PID TTY          TIME CMD  
 6657 ?            00:00:00 sshd  
 6658 pts/1        00:00:00 bash  
 7033 ?            00:00:00 sshd  
 7034 pts/2        00:00:00 bash  
 7065 pts/2        00:00:00 app  
 7579 pts/2        00:00:00 sleep  
/home/cis90/roddyduk $ kill 7065  
-bash: kill: (7065) - Operation not permitted  
/home/cis90/roddyduk $
```

*Benji asks his friend Duke to kill off his stalled app process. Duke uses ps to look it up but does not have permission to kill it off*

# Signals

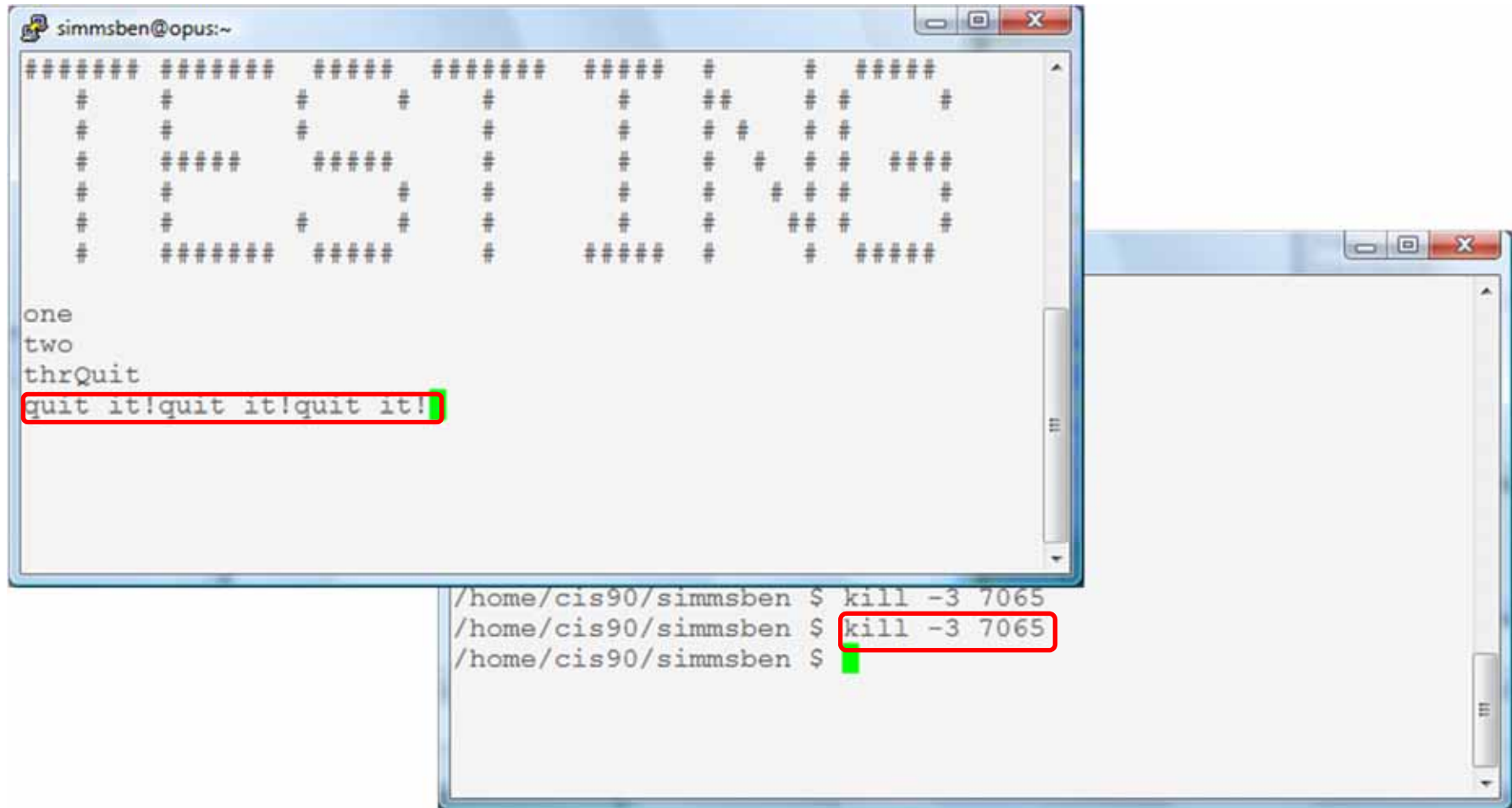
Benji runs app

[illegible]

*Benji logs into another Putty session and sends a SIGINT/2 using the kill command ... but nothing happens*

# Signals

Benji runs app



*Benji ups the ante and sends several SIGQUIT/3s but the app process shrugs them off with two "quit it!" messages*<sup>49</sup>

# Signals

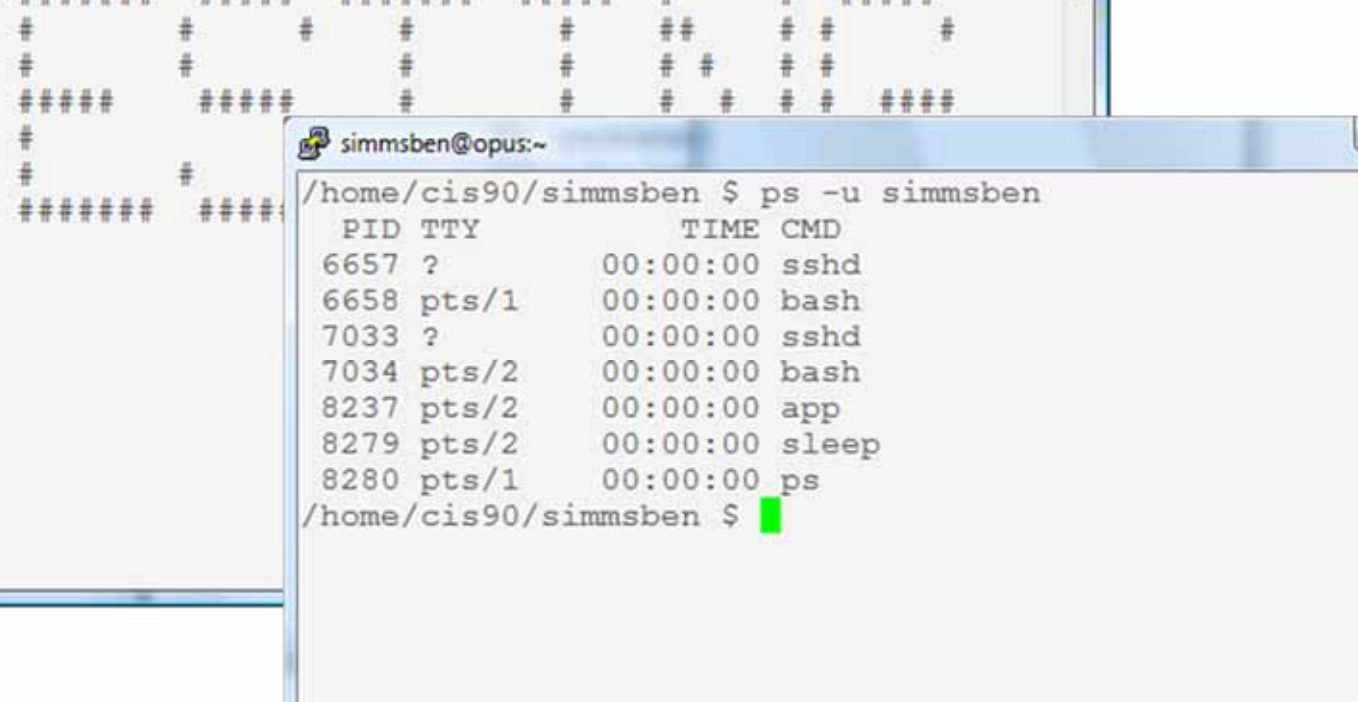
Benji runs app

The image shows two overlapping terminal windows from a Linux system. The top window has a title bar reading "simmsben@opus:~". It displays a large ASCII art graphic of the word "HELLO" constructed from hash symbols (#). Below the graphic, it lists several command-line options: "one", "two", "thrQuit", "quit it!quit it!quit it!ee", and "cleanup". The prompt "/home/cis90/simmsben \$" is followed by a green cursor. The bottom window shows three sequential command prompts: "/home/cis90/simmsben \$ kill -3 7065", "/home/cis90/simmsben \$ kill -15 7065" (which is highlighted with a red rectangle), and "/home/cis90/simmsben \$ ". A green cursor is visible after the final prompt.

*Benji decides to send a SIGTERM this time and the app process finishes, cleans up and exits*

# Signals

Benji runs app



The image shows two terminal windows. The top window, titled 'simmsben@opus:~', displays a large ASCII art drawing of a person. The bottom window, also titled 'simmsben@opus:~', shows the output of the command 'ps -u simmsben'.

one  
two  
thr

```
simmsben@opus:~  
/home/cis90/simmsben $ ps -u simmsben  
  PID TTY          TIME CMD  
 6657 ?            00:00:00 sshd  
 6658 pts/1        00:00:00 bash  
 7033 ?            00:00:00 sshd  
 7034 pts/2        00:00:00 bash  
 8237 pts/2        00:00:00 app  
 8279 pts/2        00:00:00 sleep  
 8280 pts/1        00:00:00 ps  
/home/cis90/simmsben $
```



*The same thing happens again another day. This time Benji does not care what happens with app ...*



# Signals

Benji runs app

[illegible]

*So he sends a SIGKILL this time ... and app never even sees it coming ... poof ... app is gone*

# Review of Job Control





# Job Control

## A feature of the bash shell

<b>&amp;</b>	Append to a command to run it in the background
<b>bg</b>	Resumes a suspended job in the background
<b>fg</b>	Brings the most recent background process to the foreground
<b>jobs</b>	Lists all background jobs

*Use & to run any command or script in the background*

## & Append to a command to run it in the background

### Example 1

```
/home/cis90/simmsben $ find / -user 1200 2> duh | sort > huh
```

 No prompt

*For long running commands or scripts you must wait for the command to finish before you type more commands*

### Example 2

```
/home/cis90/simmsben $ find / -user 1200 2> duh | sort > huh &
```

```
[1] 11601
```

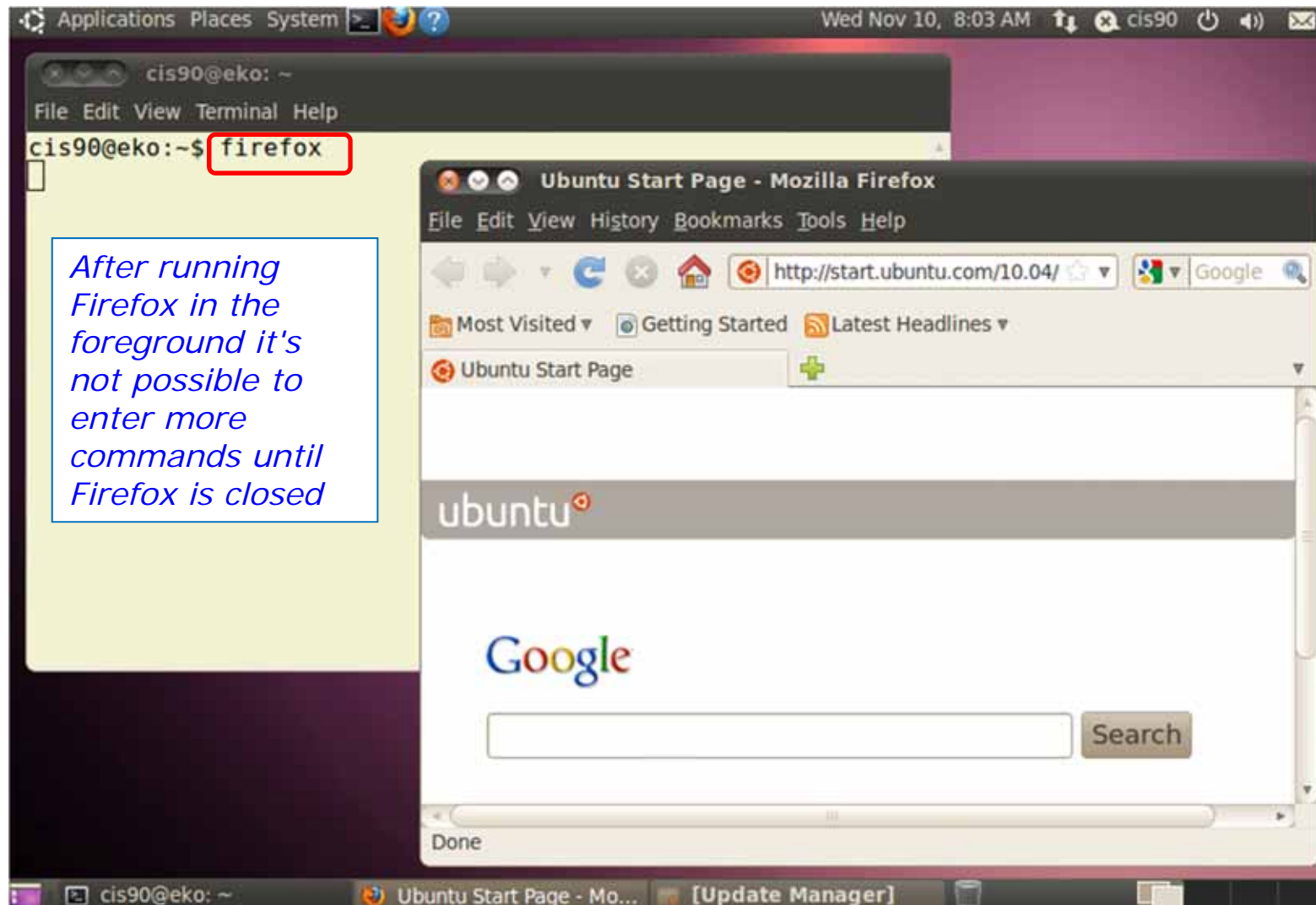
```
/home/cis90/simmsben $ date
```

```
Tue Nov 9 14:38:35 PST 2010
```

*Hit enter to get the prompt and continue working while the find command runs in the background*

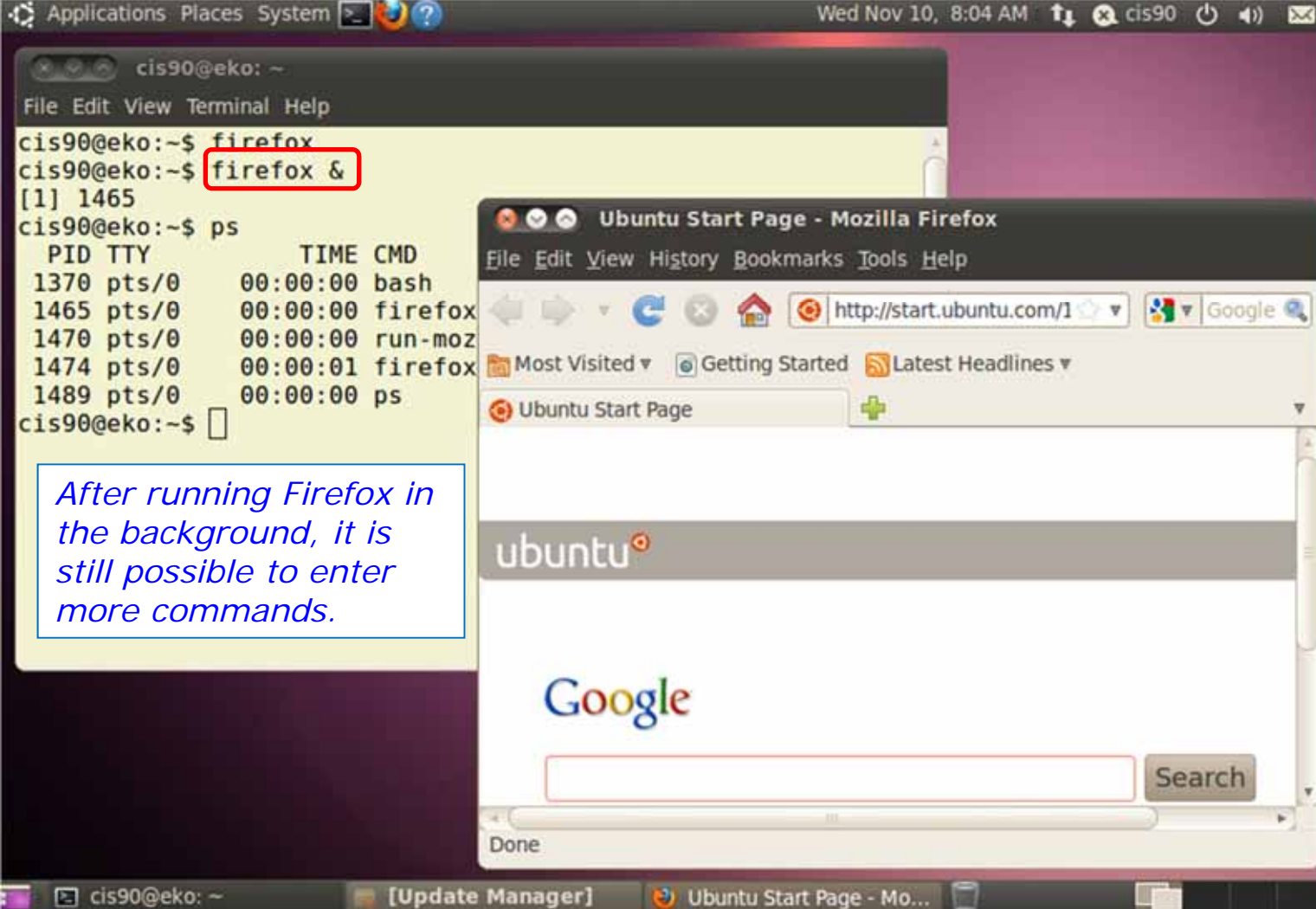
## Job Control

Using **&** to run a command in the background



## Job Control

Using **&** to run a command in the background



The screenshot shows a Linux terminal window with the following commands and output:

```
cis90@eko: ~
File Edit View Terminal Help
cis90@eko:~$ firefox
cis90@eko:~$ firefox &
[1] 1465
cis90@eko:~$ ps
  PID TTY          TIME CMD
 1370 pts/0    00:00:00 bash
 1465 pts/0    00:00:00 firefox
 1470 pts/0    00:00:00 run-moz
 1474 pts/0    00:00:01 firefox
 1489 pts/0    00:00:00 ps
cis90@eko:~$
```

The terminal output shows that the `firefox` command was executed in the background, and the `ps` command was used to verify the process list. The `ps` output shows the `firefox` process running in the background.

The Firefox window shows the Ubuntu Start Page, which includes the Ubuntu logo, the Google logo, and a search bar.

After running Firefox in the background, it is still possible to enter more commands.



# Job Control

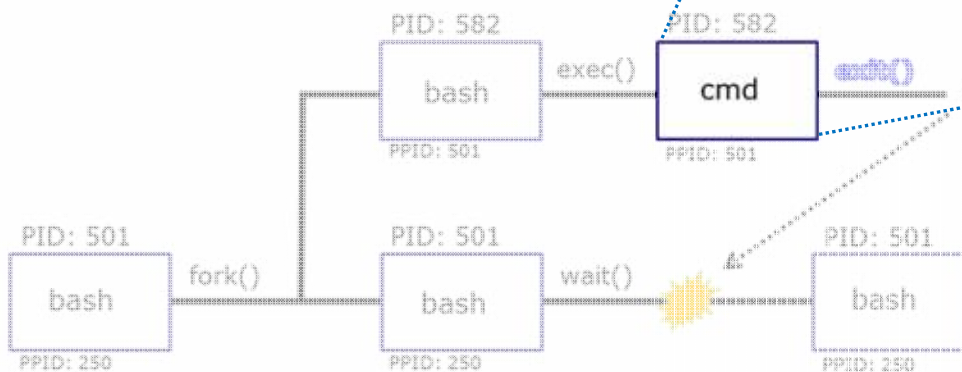
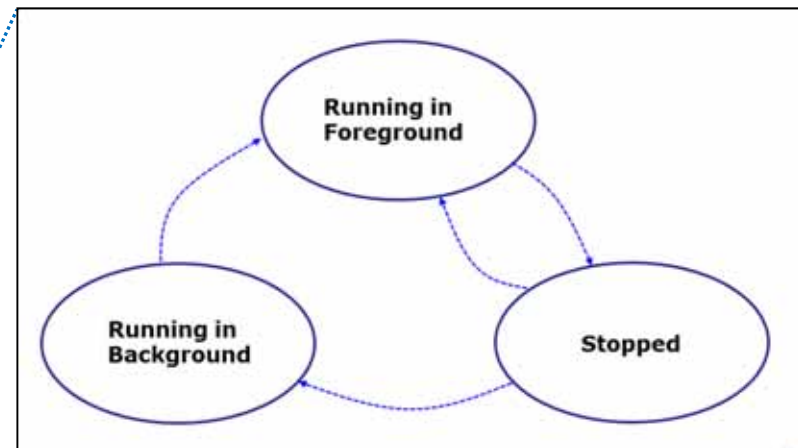
## A feature of the bash shell

<b>&amp;</b>	Append to a command to run it in the background
<b>bg</b>	Resumes a suspended job in the background
<b>fg</b>	Brings the most recent background process to the foreground
<b>jobs</b>	Lists all background jobs

*Use **jobs**, **bg**, **fg** to list and resume jobs in the foreground or background*

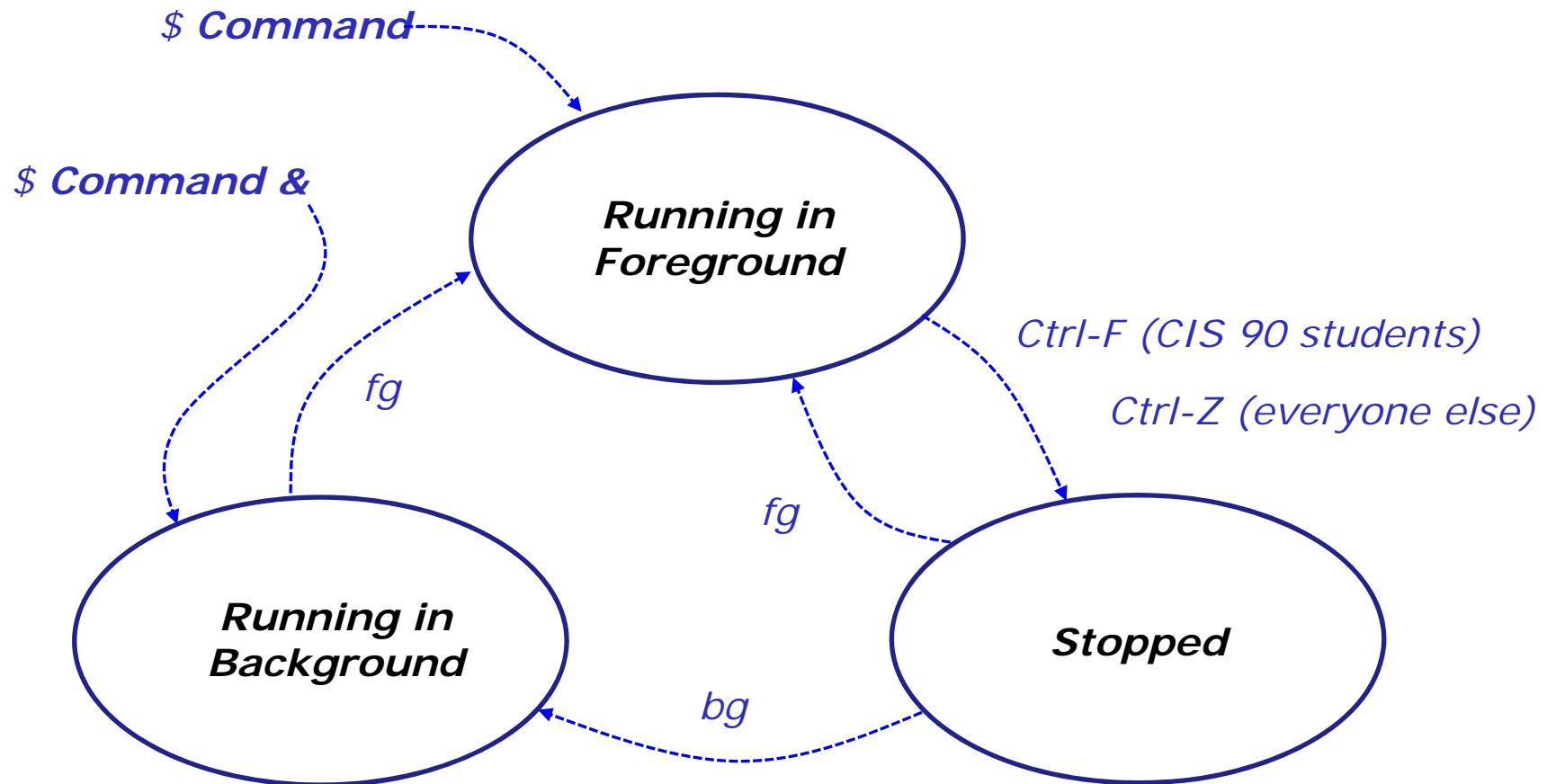
## Job Control A feature of the bash shell

When a process is **running** (status=R) the user can **stop** it (status=T) and choose whether it runs in the **background** or **foreground**





## *Job Control A feature of the bash shell*



*Use the **jobs** command to view  
stopped and background jobs*



## Job Control

**Find out with keystroke combination is configured to suspend a process**

```
/home/cis90ol/simmsben $ stty -a
speed 38400 baud; rows 24; columns 80; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>;
eol2 = <undef>; swtch = <undef>; start = ^Q; stop = ^S; susp = ^F; rprnt = ^R;
werase = ^W; lnext = ^V; flush = ^O; min = 1; time = 0;
-parenb -parodd cs8 -hupcl -cstopb cread -clocal -crtscts -cdtrdsr
-ignbrk -brkint -ignpar -parmrk -inpck -istrip -inlcr -igncr icrnl ixon -ixoff
-iuclc -ixany -imaxbel -iutf8
opost -olcuc -ocrnl onlcr -onocr -onlret -ofill -ofdel nl0 cr0 tab0 bs0 vt0 ff0
isig icanon iexten echo echoe echok -echonl -noflsh -xcase -tostop -echopr
echoctl echoke
/home/cis90ol/simmsben $
```

*In this case it is Ctrl-F that will be used to suspend a process*

*How is yours configured?*

## Job Control

### Managing jobs

```
/home/cis90ol/simmsben $ sleep 120  
Ctrl-Z or Ctrl-F (to suspend process)  
[1]+  Stopped                  sleep 120  
/home/cis90ol/simmsben $ sleep 110  
Ctrl-Z or Ctrl-F (to suspend process)  
[2]+  Stopped                  sleep 110  
/home/cis90ol/simmsben $ sleep 100  
Ctrl-Z or Ctrl-F (to suspend process)  
[3]+  Stopped                  sleep 100  
  
/home/cis90ol/simmsben $ jobs  
[1]    Stopped                  sleep 120  
[2]-   Stopped                  sleep 110  
[3]+   Stopped                  sleep 100
```

*Lets start up 3 sleep commands and suspend each of them.*

*Note: The sleep command is a simple way to run a command that will take awhile to finish.*

***sleep 120** will last 120 seconds before it is finished.*

## Job Control

### Managing jobs

```
/home/cis90ol/simmsben $ jobs
```

```
[1]    Stopped                  sleep 120
[2]-   Stopped                  sleep 110
[3]+   Stopped                  sleep 100
```

```
/home/cis90ol/simmsben $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1082	5364	5363	0	75	0	-	1168	wait	pts/2	00:00:00	bash
0	T	1082	5452	5364	0	75	0	-	929	finish	pts/2	00:00:00	sleep
0	T	1082	5453	5364	0	75	0	-	929	finish	pts/2	00:00:00	sleep
0	T	1082	5454	5364	0	75	0	-	929	finish	pts/2	00:00:00	sleep
0	R	1082	5459	5364	0	77	0	-	1054	-	pts/2	00:00:00	ps

*Note, all three processes are sTopped*

## Job Control

### Managing jobs

```
/home/cis90ol/simmsben $ bg 2
[2]- sleep 110 &
/home/cis90ol/simmsben $ jobs
[1]- Stopped
sleep 120
[2] Running
sleep 110 &
[3]+ Stopped
sleep 100
/home/cis90ol/simmsben $ bg 1
[1]- sleep 120 &
/home/cis90ol/simmsben $ jobs
[1] Running
sleep 120 &
[2]- Running
sleep 110 &
[3]+ Stopped
sleep 100
/home/cis90ol/simmsben $ fg 3
sleep 100
```

*Jobs can be resumed  
in the background  
using **bg** or in the  
foreground using **fg***

*At this point we lose control of the keyboard again until sleep 100 is finished*

## Job Control

### Managing jobs

```
/home/cis90ol/simmsben $ jobs  
[1]-  Done  
sleep 120  
[2]+  Done  
sleep 110
```

*Background jobs are  
all done!*





## Job Control

- Run and suspend two jobs  
**sleep 125**  
Ctrl-F or Ctrl-Z  
**sleep 120**  
Ctrl-F or Ctrl-Z
- Use **jobs** to see them
- Resume one job with the **bg** command
- Use **jobs** to see change
- Bring the other to the foreground with **fg**
- Use **jobs** when control returns to see that every process finished
- Use **sleep 15 &** to run in the background
- Use **jobs** to check on progress



# Review of Load Balancing

## Load Balancing

The **at** command reads from stdin or a file for a list of commands to run, and begins running them at the time of day specified as the first argument:

```
$ cat job1
cp bin/myscript bin/myscript.bak
$ at 10:30pm < job1
```

*This will run the cp command in the file job1 at 10:30 PM*

```
$ at 11:59pm
at> cat files.out bigshell > lab08
at> cp lab08 /home/rsimms/turnin/lab08.$LOGNAME
at> Ctrl-D
$
```

*This will run the commands entered after the **at** command at 11:59 PM*

*Hold down the **Ctrl** key, then tap the **D** key on the keyboard for an EOF (end of file)*

# Load Balancing

## Managing queued jobs

*This job makes a backup of myscript  
and sends an email when finished*

```
/home/cis90/roddyduk $ cat job1
cp bin/myscript bin/myscript.bak
echo "Job 1 - finished, myscript has been backed up" | mail -s "Job 1" roddyduk
/home/cis90/roddyduk $ at now + 5 minutes < job1
job 24 at 2008-11-12 12:14
/home/cis90/roddyduk $ at now + 2 hours < job1
job 25 at 2008-11-12 14:09
/home/cis90/roddyduk $ at teatime < job1
job 26 at 2008-11-12 16:00
/home/cis90/roddyduk $ at now + 1 week < job1
job 27 at 2008-11-19 12:10
/home/cis90/roddyduk $ at 3:00 12/12/2011 < job1
job 28 at 2011-12-12 03:00
/home/cis90/roddyduk $ jobs
/home/cis90/roddyduk $ atq
25      2008-11-12 14:09 a roddyduk
28      2008-12-12 03:00 a roddyduk
27      2008-11-19 12:10 a roddyduk
26      2008-11-12 16:00 a roddyduk
24      2008-11-12 12:14 a roddyduk
/home/cis90/roddyduk $
```

*Several ways to specify  
a future time to run*

*Use the **atq** command  
to show queued jobs*

# Load Balancing

## Managing queued jobs

```
/home/cis90/roddyduk $ jobs
/home/cis90/roddyduk $ atq
25      2008-11-12 14:09 a roddyduk
28      2008-12-12 03:00 a roddyduk
27      2008-11-19 12:10 a roddyduk
26      2008-11-12 16:00 a roddyduk
24      2008-11-12 12:14 a roddyduk
/home/cis90/roddyduk $ atrm 24
/home/cis90/roddyduk $ atq
25      2008-11-12 14:09 a roddyduk
28      2008-12-12 03:00 a roddyduk
27      2008-11-19 12:10 a roddyduk
26      2008-11-12 16:00 a roddyduk
/home/cis90/roddyduk $
```

*The **jobs** command lists processes running or suspended in the background.*

*The **atq** command lists jobs queued to run in the future*

*The **atrm** command is used to remove jobs from the queue*

vi



## vi

### Making a script

*In your bin directory, create a file called color and add the following lines:*

```
echo -n "What is your name? "  
read NAME  
echo -n "What is your favorite color? "  
read COLOR  
echo "Hi $NAME, your favorite color is $COLOR"
```

*Save the file, and give it execute permissions with **chmod +x color***

*Now run your script by typing its name*



## vi

### Moving around in a file

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

**h** moves the cursor one character to the left

**j** moves the cursor down one line

**k** moves the cursor up one line

**l** moves the cursor one character to the right

**w** moves the cursor one "word" forward

**b** moves the cursor one "word" back

**0** (zero) moves the cursor to the beginning of the line

**\$** moves the cursor to the end of the line

**G** moves the cursor to the last line in the file

**1G** moves the cursor to the first line in the file

**105G** moves the cursor to line 105

**^d** scrolls down 10 lines

**^u** scrolls up 10 lines

**^f** page forward one page

**^b** page back one page

*Try typing a number in front of these commands and notice what happens*

## vi

### Reading and Writing out files

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

- :q** exits vi if you have saved your changes
- :q!** exits vi even if you have not saved your changes
- :w** saves any changes you've made to the file you are editing
- :w filename** saves your file to a new name (like Save As)
- :w! filename** saves your file to a new name overwriting any previous data
- :r filename** reads in the contents of *filename* starting from the cursor position
- :e filename** replaces the current content with the content from *filename*

## vi

### Entering Input mode

- i** Ready to insert characters immediately before the current cursor position
- a** Ready to append characters immediately after the current cursor position
- I** Ready to insert characters at the start of the current line
- A** Ready to append characters at the end of the current line
- o** Ready to input characters in a new line that opens up below the cursor
- O** Ready to input characters in a new line that opens up above the cursor
- r** Ready to replace the current character with the character you type next
- R** Ready to Replace (overwrite) characters starting at the current cursor position
- s** Ready to replace the current character with the string you type next
- cw** Ready to replace the current word with the string you type next

## vi

### Cut, Copy, Pasting Commands

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

**x** Deletes the current character

**dw** Deletes the current word

**dd** Deletes the current line

**D** Deletes to the end of the line

**yy** Copies a line to the clipboard buffer

**p** Pastes whatever is in the clipboard buffer below the current cursor

**P** Pastes whatever is in the clipboard buffer above the current cursor

## vi

### Miscellaneous Useful Commands

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

**^g** Tells you the filename you are editing and what line your cursor is on

**u** Undoes the last command you executed

**^r** Undo the undo (redo)

**.** Repeats the last command you executed

**/string** Searches for the string of characters in the file

**n** Finds the next occurrence of the current search string looking down the file

**N** Finds the next occurrence of the current search string looking up the file

**~** Changes the case of the current character

**:%s/string1/string2/g** replaces all string1 with string2 in the file



## vi activity

HOW SMALL IS SMALL?

YOU KNOW WHEN YOU'RE IN A SMALL TOWN WHEN...

The airportttttt runaway is terraced.

The polka is more popular ththan a mashpit on on Saturday noght.

Third Street is on the edge of town.

Every sport is played on dirt.

The editor and publisher of the newspaper carries a camera at all times.

You don't use your turn signal because everyone knows where you are  
going knows where you are going.

YOU KNOW YOU'RE IN A SMALL TOWN WHEN...

You are born on June 13 and

your family receives gifts from the local merchants because you are the first  
baby of the year.

You speak to each dogg you pass by name and he wags at you.

You dial a wrong number and talk for 15 minutes anyway.

You are run off Main Street by a combine.

Reprinter from the Ayshire Empire News

xxxxx

You cna't walk for exercise because every car that passes you offers you a  
ride.

You get married and the local paper devotes a quarter page to the story.

You drive into a ditch 5 miles out of town and the word gets back to town  
before you do.

YOU KNOW YOU'RE IN A SMALL TOWN WHEN...

YOU KNOW YOU'RE IN A SMALL TOWN WHEN...

YOU KNOW YOU'RE IN A SMALL TOWN WHEN...

The biggest bussssssiness on town sells farm machinery.

You write a check on the wrng bank and it covers you anyway.

The pickups on Main Street outnumber the cars three to one.

You miss church on Sunday and someone sends youa get well card.

Someone asks you how you feel and then listens to what you say.

Thank God for small towns... and the people who live in them.

*In Lab 9 you  
clean up this  
text file*





## vi activity

### Technology for Mountain Folk

- |                           |  |
|---------------------------|--|
| 1. LOG ON:                | Makin a wood stove hotter.   |
| 2. LOG OFF:               | Don't add no more wood.  |
| 3. MONITOR:               | Keepin an eye on the wood stove.   |
| 4. DOWNLOAD:              | Gettin the farwood off the truk.   |
| 5. MEGA HERTZ:            | When yer not kerful gettin the farwood.                                  |
| 6. FLOPPY DISC:           | Whatcha git from tryin to carry too much farwood.                        |
| 7. RAM:                   | That thar thing whut splits the farwood.                                 |
| 8. HARD DRIVE:            | Gettin home in the winter time.  |
| 9. PROMPT:                | Whut the mail ain't in the winter time.                                  |
| 10. WINDOWS:              | Whut to shut when it's cold outside.                                     |
| 11. SCREEN:               | Whut to shut when it's blak fly season.                                  |
| 12. BYTE:                 | Whut them dang flies do.   |
| 13. CHIP:                 | Munchies fer the TV.   |
| 14. MICRO CHIP:           | Whut's in the bottom of the munchie bag.                                 |
| 15. MODEM:                | Whut cha did to the hay fields.  |
| 16. DOT MATRIX:           | Old Dan Matrix's wife.   |
| 17. LAP TOP:              | Whar the kitty sleeps.   |
| 18. KEYBOARD:             | Whar ya hang the dang keys.  |
| 19. SOFTWARE:             | Them dang plastic forks and knifs.                                       |
| 20. MOUSE:                | Whut eats the grain in the barn.   |
| 21. MAINFRAME:            | Holds up the barn roof.  |
| 22. PORT:                 | Fancy Flatlander wine.   |
| 23. ENTER:                | Northerner talk few "C'mon in y'all"                                     |
| 24. RANDOM ACCESS MEMORY: | Wen ya cain't 'member whut ya paid fer the rifle<br>when yore wife asks. |
| 25. MOUSE PAD:            | That hippie talk fer the rat hole.                                       |

*In Lab 9 you  
clean up  
and sort this  
text file*

[http://vim.wikia.com/wiki/Main\\_Page](http://vim.wikia.com/wiki/Main_Page)



*Tips and tricks for VIM users*



# The Mug of vi

The Mug of Vi - Mozilla Firefox

File Edit View History Bookmarks Tools Help

http://nostarch.com/mug.htm


Disable Cookies CSS Forms Images Information Miscellaneous Outline Resize Tools View Source Options

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harmony

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Done

Click on the image to return to **Mug of Vi** main page.

THE MUG OF VI		FILE COMMANDS		DELETING / INSERTING TEXT		CUT / COPY / PASTE	
vi	filename(s)	edit a file or files	dd, dd, a	delete word, line, character	0	go to beginning of line (zero)	
vi	+r filename	retrieve saved file after crash	odd, nx	delete n lines, n characters	), {	move to next, previous sentence	
ZZ, :wq, :x		save and exit	x, X	delete character forward, backward	}, {	move to next, previous paragraph	
q, :q!		quit; quit without saving	D, dB	delete to end of line	w, b	move forward, back one word	
W, :w	filename	save file, save file as filename	d\$	delete from cursor to end of line	e	go to end of current or next word	
W	filename	edit filename	d\$	delete from cursor to end of line	yy, nY	copy n lines	
W	filename	insert filename	d\$	delete from cursor to end of line	yy, yy	copy word, line	
W	filename	drop to shell	d\$	delete from cursor to end of line	P, P	paste text after, before cursor	
W	filename	run command cmd	d\$	delete from cursor to end of line	A, I	insert text after, before cursor	
W	filename	execute cmd and insert output	d\$	delete from cursor to end of line	A, I	insert text end, beginning of line	
W	filename	find text forward or backward	d\$	delete from cursor to end of line	W	change case	
W	filename	find next line that starts with text	d\$	delete from cursor to end of line	W	transpose characters	
W	filename	repeat last search backward, forward	d\$	delete from cursor to end of line	W	combine current line with next	
W	filename	replace text from current character	d\$	delete from cursor to end of line	W	create a mark called p	
W	filename		d\$	delete from cursor to end of line	W	return to p	
W	filename		d\$	delete from cursor to end of line	W	delete, copy text from mark to cursor	
W	filename		d\$	delete from cursor to end of line	W	indent n lines	

Done

http://nostarch.com/mug.htm

## /bin/mail and vi

```
/home/cis90/simmsben $ mail roddyduk
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
```

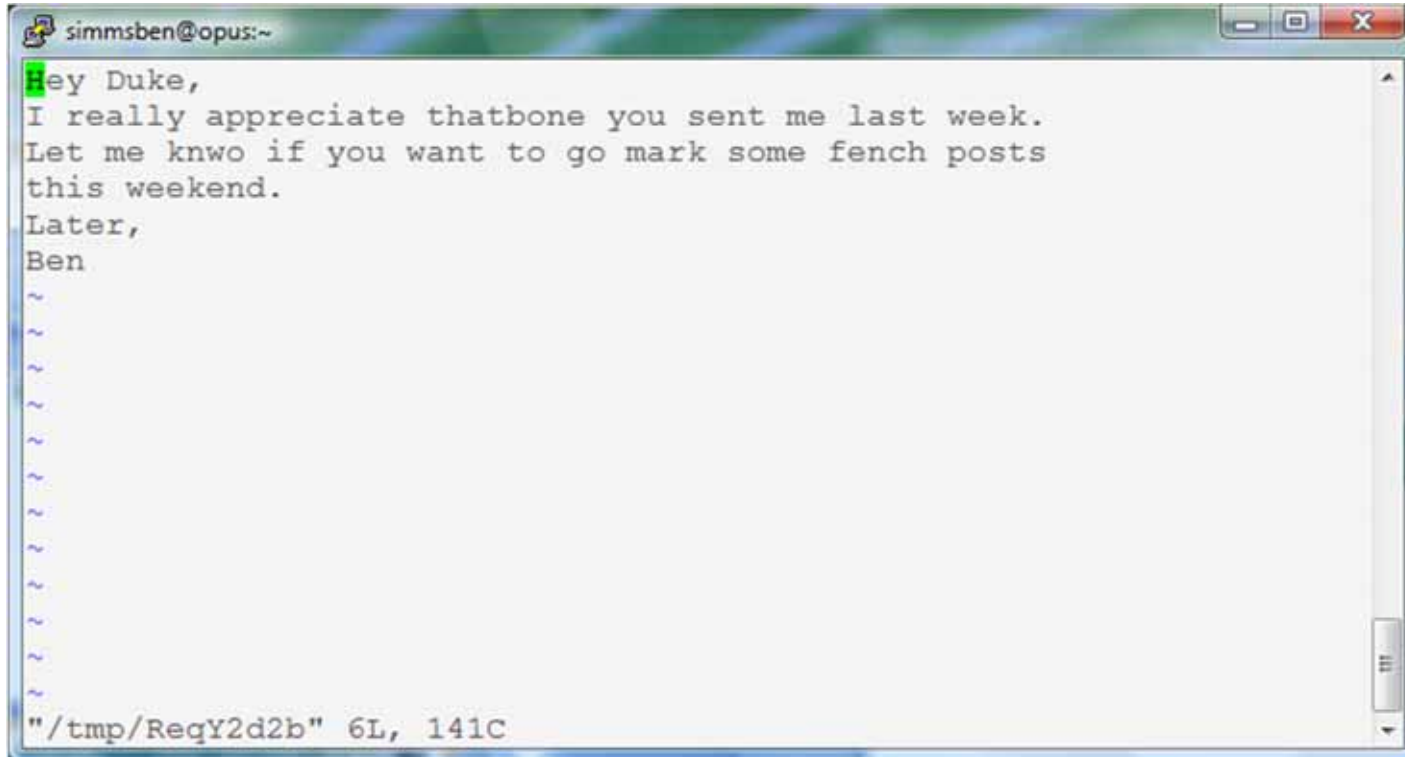
*You are composing a message and you spot some typos ...  
CRUD ... what can you do?*

## /bin/mail and vi

```
/home/cis90/simmsben $ mail roddyduk
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
~v
```

*Well ... you could try the ~v command*

## /bin/mail and vi



The screenshot shows a terminal window titled "simmsben@opus:~". Inside the terminal, the text of an email is being edited using the vi editor. The email content is as follows:

```
Hey Duke,  
I really appreciate thatbone you sent me last week.  
Let me knwo if you want to go mark some fench posts  
this weekend.  
Later,  
Ben  
~  
~  
~  
~  
~  
~  
~  
~  
~  
~  
~
```

At the bottom of the terminal, the status bar indicates the current file path and cursor position: `"/tmp/ReqY2d2b" 6L, 141C`.

*The message is loaded into vi where changes or additions can be made. `:wq` is used to save and quit vi*



## /bin/mail and vi

```
/home/cis90/simmsben $ mail roddyduk
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
~v
(continue)
.
Cc:
/home/cis90/simmsben $
```

*The earlier text with typos is still showing, however the corrected version is what is actually sent.*

## /bin/mail and vi

```
/home/cis90/roddyduk $ mail
Mail version 8.1 6/6/93.  Type ? for help.
"/var/spool/mail/roddyduk": 1 message 1 unread
>U 1 simmsben@opus.cabrill Mon Nov 10 20:25 22/782 "Good bones"
& 1
Message 1:
From simmsben@opus.cabrillo.edu Mon Nov 10 20:25:32 2008
Date: Mon, 10 Nov 2008 20:25:32 -0800
From: Benji Simms <simmsben@opus.cabrillo.edu>
To: roddyduk@opus.cabrillo.edu
Subject: Good bones
```

```
Hey Duke,
I really appreciate that bone you sent me last week.
Let me know if you want to go mark some fence posts
this weekend.
Later,
Ben
```

*The message Duke reads has all the  
typos fixed.*

&

# A Tangent on Spell

## spell command

```
/home/cis90/roddyduk/edits $ cat text  
Welcome to the CIS 90 class !!
```

```
/home/cis90/roddyduk/edits $ spell text  
CIS
```

***spell** command flags CIS as misspelled word.*

***How can we add CIS to the dictionary?***

## spell command

```
/home/cis90/roddyduk/edits $ cat text
Welcome to the CIS 90 class !!
/home/cis90/roddyduk/edits $ spell text
CIS
```

*How can we add CIS  
to the dictionary?*

```
/home/cis90/roddyduk/edits $ man spell
No manual entry for spell
/home/cis90/roddyduk/edits $ type spell
spell is hashed (/usr/bin/spell)
/home/cis90/roddyduk/edits $ file /usr/bin/spell
/usr/bin/spell: Bourne shell script text executable
/home/cis90/roddyduk/edits $ cat /usr/bin/spell
#!/bin/sh
```

*Hmmm. No man page  
for spell ??????????????*

# aspell list mimicks the standard unix spell program, roughly.

```
cat "$@" | aspell list --mode=none | sort -u
```

*OK, the actual  
command is **aspell***

```
/home/cis90/roddyduk/edits $
```

# spell command

ASPELL(1)

Aspell Abbreviated User's Manual

ASPELL(1)

## NAME

aspell - interactive spell checker

## SYNOPSIS

aspell [options] <command>

## DESCRIPTION

aspell is a utility that can function as an ispell -a replacement, as an independent spell checker, as a test utility to test out Aspell features, and as a utility for managing dictionaries.

## COMMANDS

<command> is one of:

-?,help

display the help message

-c,check file

to spell-check a file

*There must be a way to add CIS .... but ... lets try google*



# spell command



*How to add words  
to your dictionary*

If your language is English, create a file in your home directory  
called ".aspell.en.pws":

```
personal_ws-1.1 en 0
Samat
quasirhombicosidodecahedron
```

*Googling "linux aspell personal dictionary" yields this page*

*Bingo! Thank you Samat Jain*

## spell command

```
/home/cis90/roddyduk/edits $ cd  
/home/cis90/roddyduk $ echo "personal_ws-1.1 en 0" > .aspell.en.pws  
/home/cis90/roddyduk $ echo "CIS" >> .aspell.en.pws  
/home/cis90/roddyduk $ cd edits/  
/home/cis90/roddyduk/edits $ spell text  
/home/cis90/roddyduk/edits $
```

*This is how you would add your own custom dictionary to be used with spell checks*

# Wrap up

New commands:

vi

Run vi editor

New Files and Directories:

na

na

## Next Class

Assignment: Check Calendar Page on web site to see what is due next week.

Quiz questions for next class:

Lab 9  
Five Posts

- How do you send a SIGKILL to one of your own processes?
- What vi command is used to exit vi without saving any of the changes you made?
- What vi commands are used for copy and paste?

# Backup





```
/home/cis90/roddyduk $ bash
[roddyduk@opus ~]$ bash
[roddyduk@opus ~]$ bash
[roddyduk@opus ~]$ ps
```

```
  PID TTY          TIME CMD
 11198 pts/6    00:00:00 bash
 11233 pts/6    00:00:00 bash
 11257 pts/6    00:00:00 bash
 11284 pts/6    00:00:00 bash
 11309 pts/6    00:00:00 ps
```

## *Parent and child*

```
[roddyduk@opus ~]$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1000	11198	11197	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	S	1000	11233	11198	0	75	0	-	1166	wait	pts/6	00:00:00	bash
0	S	1000	11257	11233	0	75	0	-	1166	wait	pts/6	00:00:00	bash
0	S	1000	11284	11257	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	1000	11312	11284	0	77	0	-	1051	-	pts/6	00:00:00	ps

```
[roddyduk@opus ~]$ exit
```

```
exit
```

```
[roddyduk@opus ~]$ exit
```

```
exit
```

```
[roddyduk@opus ~]$ exit
```

```
exit
```

```
/home/cis90/roddyduk $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1000	11198	11197	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	1000	11363	11198	0	77	0	-	1051	-	pts/6	00:00:00	ps

```
/home/cis90/roddyduk $
```

```
[roddyduk@opus ~]$ sleep 60
```

```
[1]+  Stopped                  sleep 60
[roddyduk@opus ~]$ sleep 90
```

*Resume stopped jobs with  
bg and kill -18*

```
[2]+  Stopped                  sleep 90
```

```
[roddyduk@opus ~]$ ps -lf
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	STIME	TTY	TIME	CMD
0	S	roddyduk	11529	11528	0	75	0	-	1165	wait	09:36	pts/6	00:00:00	-bash
0	S	roddyduk	11560	11529	0	75	0	-	1165	wait	09:36	pts/6	00:00:00	bash
0	S	roddyduk	11584	11560	0	75	0	-	1166	wait	09:36	pts/6	00:00:00	bash
0	S	roddyduk	11608	11584	0	75	0	-	1166	wait	09:36	pts/6	00:00:00	bash
0	T	roddyduk	11796	11608	0	75	0	-	926	finish	09:49	pts/6	00:00:00	sleep
60														
0	T	roddyduk	11798	11608	0	75	0	-	926	finish	09:49	pts/6	00:00:00	sleep
90														
0	R	roddyduk	11803	11608	0	77	0	-	1062	-	09:49	pts/6	00:00:00	ps -lf

```
[roddyduk@opus ~]$ jobs
```

```
[1]-  Stopped                  sleep 60
```

```
[2]+  Stopped                  sleep 90
```

```
[roddyduk@opus ~]$ bg
```

```
[2]+ sleep 90 &
```

```
[roddyduk@opus ~]$ jobs
```

```
[1]+  Stopped                  sleep 60
```

```
[2]-  Running                  sleep 90 &
```

```
[roddyduk@opus ~]$ kill -18 11796
```

```
[roddyduk@opus ~]$ jobs
```

```
[1]-  Done                    sleep 60
```

```
[2]+  Running                  sleep 90 &
```

```
/home/cis90/roddyduk $ sleep 60
```

Ctrl-F typed here

```
[1]+  Stopped                  sleep 60
```

```
/home/cis90/roddyduk $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1000	10705	10704	0	75	0	-	1165	wait	pts/0	00:00:00	bash
0	T	1000	10737	10705	0	84	0	-	927	finish	pts/0	00:00:00	sleep
0	R	1000	10739	10705	0	77	0	-	1051	-	pts/0	00:00:00	ps

```
/home/cis90/roddyduk $ kill -18 10737
```

```
/home/cis90/roddyduk $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1000	10705	10704	0	76	0	-	1165	wait	pts/0	00:00:00	bash
0	S	1000	10737	10705	0	78	0	-	927	322800	pts/0	00:00:00	sleep
0	R	1000	10741	10705	0	78	0	-	1051	-	pts/0	00:00:00	ps

```
/home/cis90/roddyduk $ jobs
```

```
[1]+  Done                  sleep 60
```

*Instead of using **bg** to resume a stopped process in the background, lets use a kill signal instead*

# Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing(can't be caught or ignored) (POSIX)
SIGTSTP	20	Terminal stop signal (POSIX) <i>Ctrl-Z or Ctrl-F</i>
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

*Use kill -l to see all signals*

# Signals

Use `kill -l` to see all of them

```
/home/cis90/roddyduk $ kill -l
```

1) SIGHUP	2) SIGINT	3) SIGQUIT	4) SIGILL
5) SIGTRAP	6) SIGABRT	7) SIGBUS	8) SIGFPE
9) SIGKILL	10) SIGUSR1	11) SIGSEGV	12) SIGUSR2
13) SIGPIPE	14) SIGALRM	15) SIGTERM	16) SIGSTKFLT
17) SIGCHLD	18) SIGCONT	19) SIGSTOP	20) SIGTSTP
21) SIGTTIN	22) SIGTTOU	23) SIGURG	24) SIGXCPU
25) SIGXFSZ	26) SIGVTALRM	27) SIGPROF	28) SIGWINCH
29) SIGIO	30) SIGPWR	31) SIGSYS	34) SIGRTMIN
35) SIGRTMIN+1	36) SIGRTMIN+2	37) SIGRTMIN+3	38) SIGRTMIN+4
39) SIGRTMIN+5	40) SIGRTMIN+6	41) SIGRTMIN+7	42) SIGRTMIN+8
43) SIGRTMIN+9	44) SIGRTMIN+10	45) SIGRTMIN+11	46) SIGRTMIN+12
47) SIGRTMIN+13	48) SIGRTMIN+14	49) SIGRTMIN+15	50) SIGRTMAX-14
51) SIGRTMAX-13	52) SIGRTMAX-12	53) SIGRTMAX-11	54) SIGRTMAX-10
55) SIGRTMAX-9	56) SIGRTMAX-8	57) SIGRTMAX-7	58) SIGRTMAX-6
59) SIGRTMAX-5	60) SIGRTMAX-4	61) SIGRTMAX-3	62) SIGRTMAX-2
63) SIGRTMAX-1	64) SIGRTMAX		

# The mystery of Ctrl-Z vs Ctrl-F



# Signals

## Special keystrokes

```
/home/cis90/roddyduk$ stty -a
speed 38400 baud; rows 26; columns 78; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>;
eol2 = <undef>; swtch = <undef>; start = ^Q; stop = ^S; susp = ^F; rprnt = ^R;
werase = ^W; lnext = ^V; flush = ^O; min = 1; time = 0;
```

```
[rsimms@opus ~]$ stty -a
speed 38400 baud; rows 39; columns 84; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>; eol2 = <undef>;
swtch = <undef>; start = ^Q; stop = ^S; susp = ^Z; rprnt = ^R; werase = ^W;
lnext = ^V; flush = ^O; min = 1; time = 0;
```

*Why does the keystroke to send a Suspend (SIGTSTP or 20) signal differ between roddyduk (^F or Ctrl-F) and rsimms (^Z or Ctrl-Z)?*

# Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing(can't be caught or ignored) (POSIX)
<b>SIGTSTP</b>	<b>20</b>	<b>Terminal stop signal (POSIX) <i>Ctrl-Z or Ctrl-F</i></b>
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

*Note Signal 20 is used to stop a process and moves it to the background*

# Job Control

## A feature of the bash shell



Ctrl-Z or Ctrl-F (sends SIGTSTP 20 signal)

- Stops (suspends) a foreground process

```
[rsimms@opus ~]$ sleep 5
```

```
[1]+  Stopped                  sleep 5
```

*Ctrl-Z is tapped which  
stops the sleep  
command*

*PID 7728  
is stopped*

```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	5368	5365	0	75	0	-	2460	-	?	00:00:00	sshd
0	S	201	5369	5368	0	76	0	-	1165	wait	pts/0	00:00:00	bash
5	S	201	6203	6200	0	75	0	-	2491	-	?	00:00:00	sshd
0	S	201	6204	6203	0	75	0	-	1165	-	pts/6	00:00:00	bash
0	T	201	7728	6204	0	75	0	-	926	finish	pts/6	00:00:00	sleep
0	R	201	7730	5369	0	78	0	-	1062	-	pts/0	00:00:00	ps

```
[rsimms@opus ~]$
```

# Job Control

## A feature of the bash shell

### **bg** command

- Resumes a suspended job in the background

```
[rsimms@opus ~]$ sleep 5

[1]+  Stopped                  sleep 5
[rsimms@opus ~]$ bg
[1]+ sleep 5 &
[rsimms@opus ~]$
```

*bg resumes the sleep command*

*PID 7728  
is gone*

```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	5368	5365	0	75	0	-	2460	-	?	00:00:00	sshd
0	S	201	5369	5368	0	76	0	-	1165	wait	pts/0	00:00:00	bash
5	S	201	6203	6200	0	75	0	-	2491	-	?	00:00:00	sshd
0	S	201	6204	6203	0	75	0	-	1165	-	pts/6	00:00:00	bash
0	R	201	7742	5369	0	78	0	-	1061	-	pts/0	00:00:00	ps

```
[rsimms@opus ~]$
```

# Signals

## Jim's app script

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

*This is why Cntl-F (suspend) stopped working and we had to use Ctrl-Z*

# Tangent on bg and SIGCONT



# Signals

*What is  
signal  
18?*



# Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing(can't be caught or ignored) (POSIX)
SIGTSTP	20	Terminal stop signal (POSIX) <i>Ctrl-Z or Ctrl-F</i>
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

*Signal 18 continues a stopped process ... isn't that what bg does?*



*The bg command is used to resume a stopped process*

```
/home/cis90/roddyduk $ sleep 60
Ctrl-F (or Ctrl-Z) typed here
[1]+  Stopped                  sleep 60
/home/cis90/roddyduk $ bg
[1]+  sleep 60 &
/home/cis90/roddyduk $ jobs
[1]+  Running                  sleep 60 &
/home/cis90/roddyduk $ jobs
[1]+  Running                  sleep 60 &
/home/cis90/roddyduk $ jobs
[1]+  Done                     sleep 60
/home/cis90/roddyduk $
```

*bg resumed the stopped process which runs till it is finished*

*Instead of using **bg** to resume a stopped process in the background, lets try a **SIGCONT** (signal 18) instead*

```
/home/cis90/roddyduk $ sleep 60
Ctrl-F (or Ctrl-Z) typed here
[1]+  Stopped                  sleep 60
/home/cis90/roddyduk $ ps -l
F S   UID     PID  PPID  C PRI  NI ADDR SZ WCHAN  TTY          TIME CMD
0 S   1000  10705  10704  0  76   0 -  1165 wait  pts/0        00:00:00 bash
0 T   1000  10743  10705  0  75   0 -   926 finish pts/0        00:00:00 sleep
0 R   1000  10744  10705  0  78   0 -  1051 -    pts/0        00:00:00 ps
/home/cis90/roddyduk $ jobs
[1]+  Stopped                  sleep 60
/home/cis90/roddyduk $ kill -18 10743
/home/cis90/roddyduk $ jobs
[1]+  Running                  sleep 60 &
/home/cis90/roddyduk $ ps -l
F S   UID     PID  PPID  C PRI  NI ADDR SZ WCHAN  TTY          TIME CMD
0 S   1000  10705  10704  0  75   0 -  1165 wait  pts/0        00:00:00 bash
0 S   1000  10743  10705  0  85   0 -   926 322800 pts/0        00:00:00 sleep
0 R   1000  10746  10705  0  77   0 -  1050 -    pts/0        00:00:00 ps
/home/cis90/roddyduk $ jobs
[1]+  Running                  sleep 60 &
/home/cis90/roddyduk $ jobs
[1]+  Running                  sleep 60 &
/home/cis90/roddyduk $ jobs
[1]+  Done                     sleep 60
```

*Note sending a 18 signal or using the **bg** command will resume a stopped process*

# Signals

- Run and suspend two jobs  
sleep 60  
Ctrl-F (or Ctrl-Z)  
sleep 90  
Ctrl-F (or Ctrl-Z)
- Use **jobs** to see them
- Use **ps -lf** to get their PIDs
- Resume one job with the **bg** command
- Resume the other job with the kill -18 signal
- Use **jobs** to see if they complete

## vi practice

- Bring up the vi reference page at:  
<http://simms-teach.com/docs/vi-ref.html>
- Create a directory called *practice*  
**mkdir practice**
- Copy in sample text files  
**cp /home/cis90ol/depot/\* practice**



## vi

### Practice using these commands

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

- h** moves the cursor one character to the left
- j** moves the cursor down one line
- k** moves the cursor up one line
- l** moves the cursor one character to the right
- w** moves the cursor one "word" forward
- b** moves the cursor one "word" back
- O** (zero) moves the cursor to the beginning of the line
- \$** moves the cursor to the end of the line
- G** moves the cursor to the last line in the file
- 1G** moves the cursor to the first line in the file
- 105G** moves the cursor to line 105
- ^d** scrolls down 10 lines
- ^u** scrolls up 10 lines
- ^f** page forward one page
- ^b** page back one page

*Try typing a number in front of these commands and notice what happens*

## vi

Now practice these commands

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

- :q** exits vi if you have saved your changes
- :q!** exits vi even if you have not saved your changes
- :w** saves any changes you've made to the file you are editing
- :w filename** saves your file to a new name (like Save As)
- :w! filename** saves your file to a new name overwriting any previous data
- :r filename** reads in the contents of *filename* starting from the cursor position
- :e filename** replaces the current content with the content from *filename*

## vi

Now practice these commands

- i** Ready to insert characters immediately before the current cursor position
- a** Ready to append characters immediately after the current cursor position
- I** Ready to insert characters at the start of the current line
- A** Ready to append characters at the end of the current line
- o** Ready to input characters in a new line that opens up below the cursor
- O** Ready to input characters in a new line that opens up above the cursor
- r** Ready to replace the current character with the character you type next
- R** Ready to Replace (overwrite) characters starting at the current cursor position
- s** Ready to replace the current character with the string you type next
- cw** Ready to replace the current word with the string you type next

## vi

Now practice these commands

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

**x** Deletes the current character

**dw** Deletes the current word

**dd** Deletes the current line

**D** Deletes to the end of the line

**yy** Copies a line to the clipboard buffer

**p** Pastes whatever is in the clipboard buffer below the current cursor

**P** Pastes whatever is in the clipboard buffer above the current cursor

## vi

Now practice these commands

*Note: to execute any of the following commands from vi, you must be in command mode. Press the Esc key to enter command mode.*

**^g** Tells you the filename you are editing and what line your cursor is on

**u** Undoes the last command you executed

**.** Repeats the last command you executed

**/string** Searches for the string of characters in the file

**n** Finds the next occurrence of the current search string looking down the file

**N** Finds the next occurrence of the current search string looking up the file

**~** Changes the case of the current character